

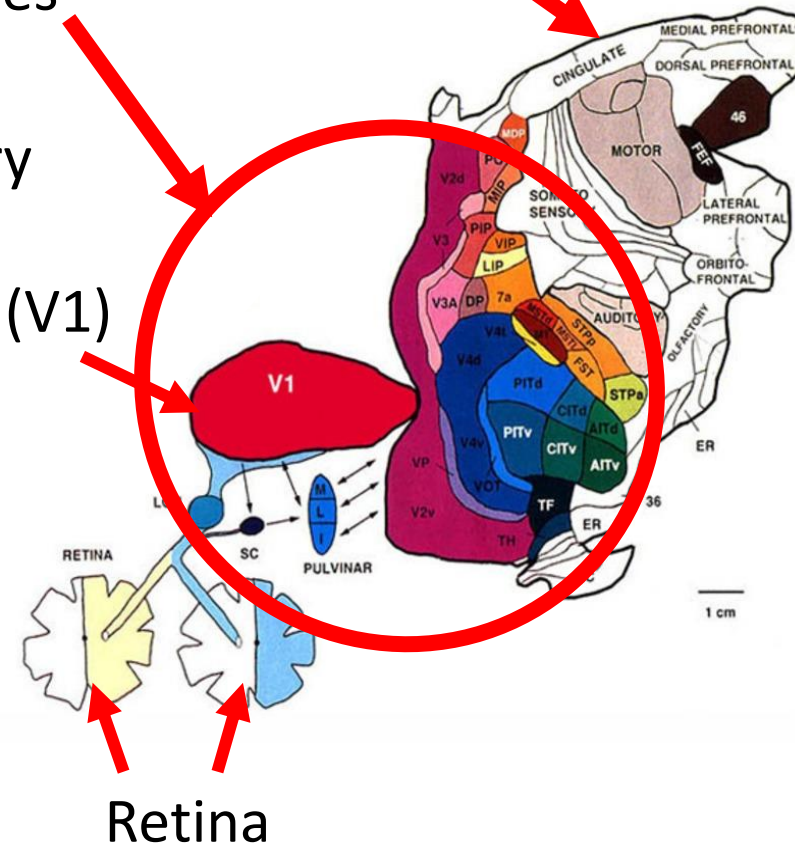
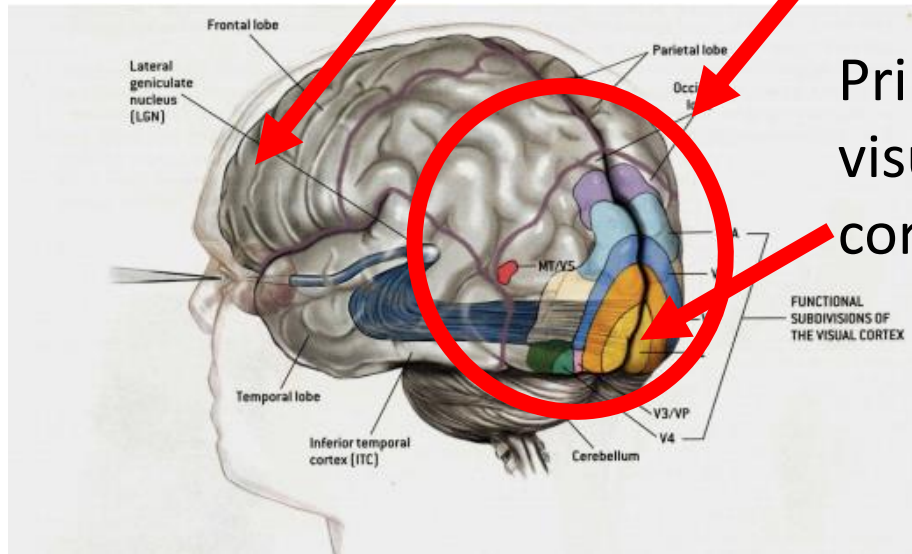
A new path to understanding vision

from the perspective of the primary visual cortex

Frontal brain areas

Visual
cortices

Primary
visual
cortex (V1)

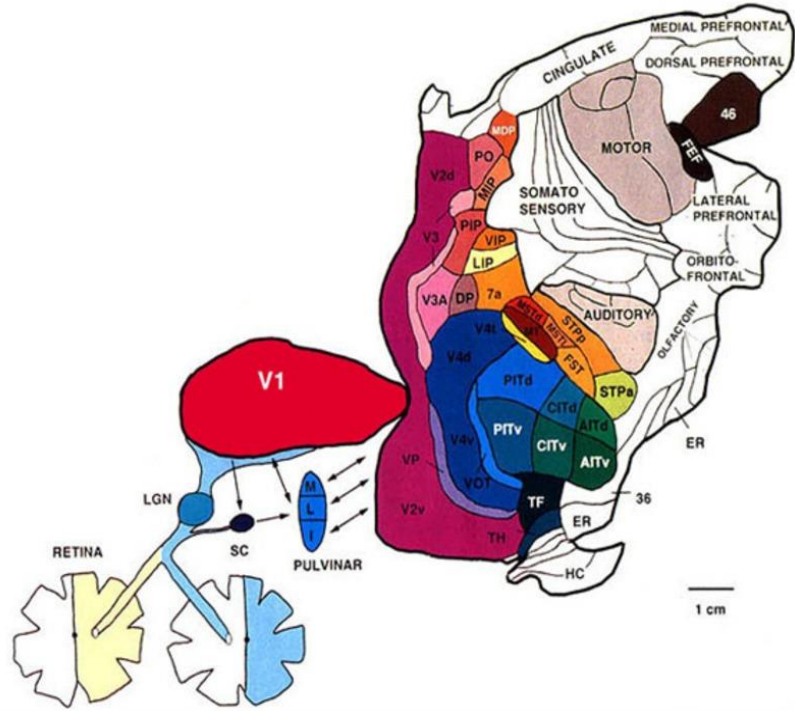
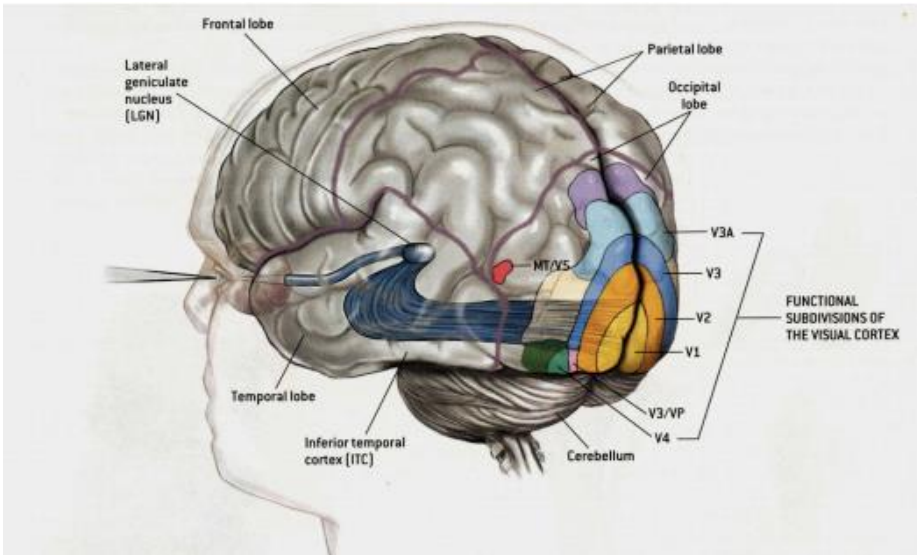


Li Zhaoping
July 16, 2018, presented at APCV 2018,
HangZhou, China

A new path to understanding vision

Traditional paths to understanding vision

- (1) Low level vision, mid-level vision, high-level vision
- (2) David Marr: primal sketch, 2.5 d sketch, 3-d model.



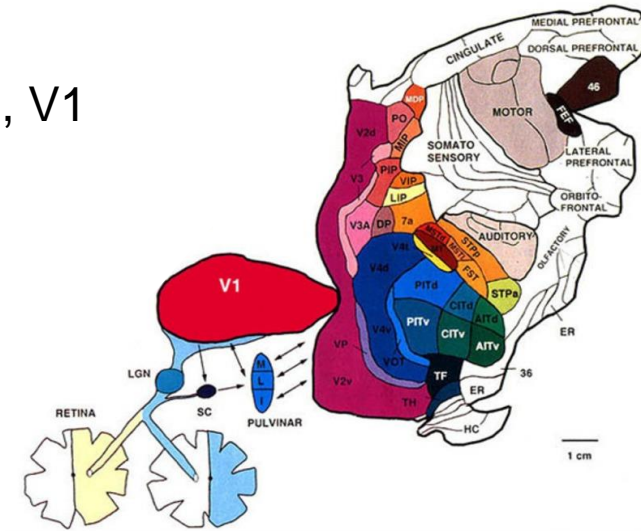
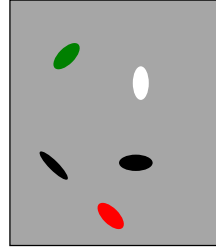
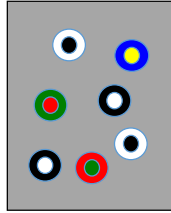
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Talk outline

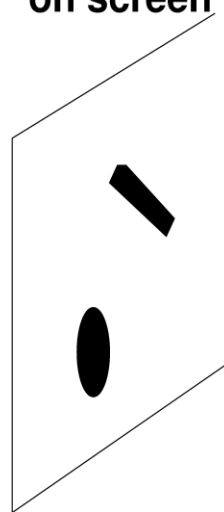
- (1) The functional role of the primary visual cortex (V1)
- (2) In light of V1's role →
a new plan to understanding vision
- (3) A first example study in this new plan

The primary visual cortex (V1)

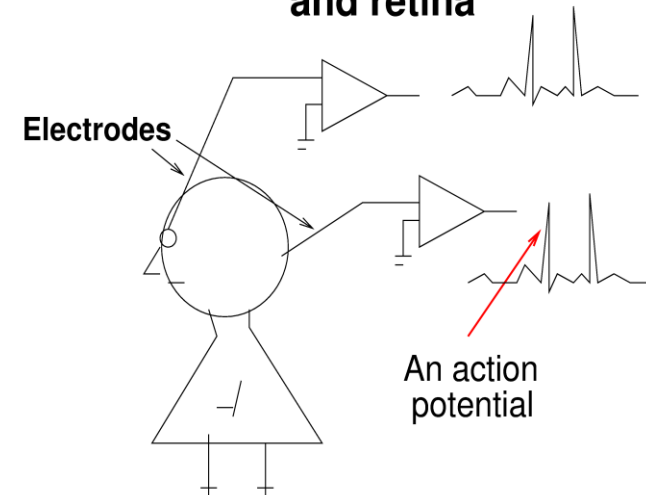
1953, Stephen Kuffler, retina, 1959-- Hubel and Wiesel, V1



Stimuli
on screen

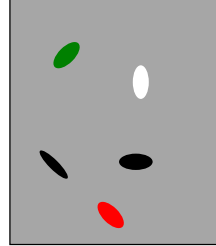
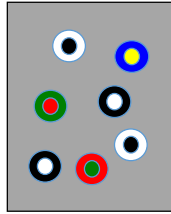


Recording
from the brain
and retina



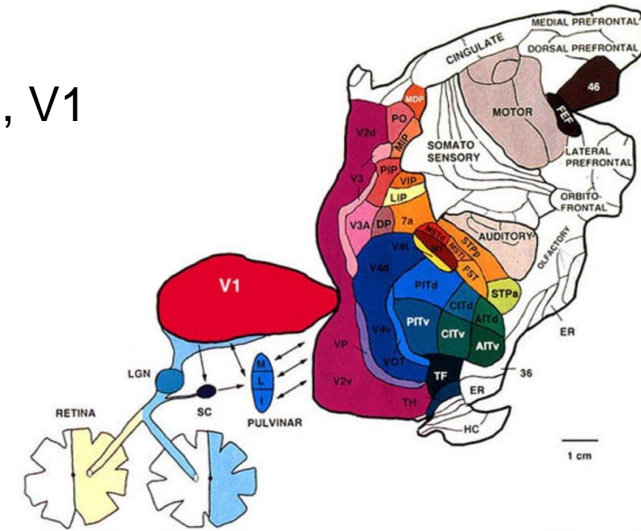
The primary visual cortex (V1)

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Then ...

Experimentally: V1 and beyond
Theoretical/modelling, Reichardt, Marr, etc.



2005: How close are we to understand V1?

Olshausen and Field 2005

Do we really know what the early visual system does?

Carandini, Demb, Mante, Tolhurst, Dan, Olshausen, Gallant, Rust, 2005

Standard models of V1 neural receptive field (combining filtering, rectification, squaring, normalization) captures only 15-35% of the variances in V1 responses.

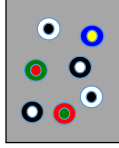
2012, David Hubel, in answer to “What Do You Feel Are the Next Big Questions in the Field?”

”We have some idea ... for the retina, the lateral geniculate body, and the primary visual cortex, but that’s about it.”

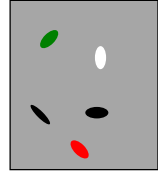
(Hubel & Wiesel 2012, Neuron)

The primary visual cortex (V1)

1953, Stephen Kuffler, retina,



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Then ...

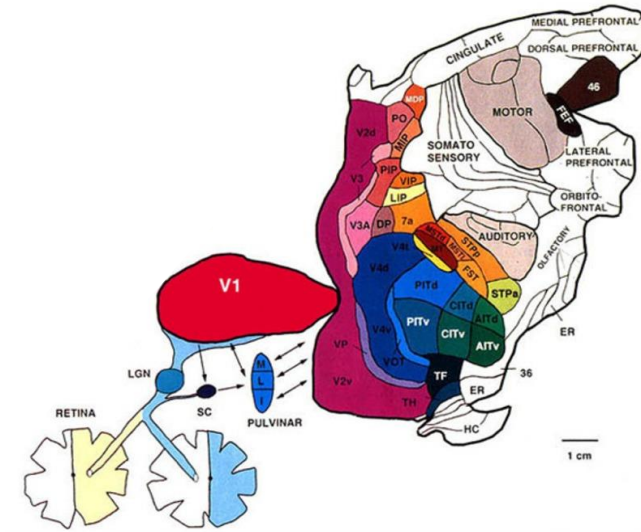
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(Hubel & Wiesel 2012, Neuron)

Questions:

Is a lack of understanding of V1 hindering our progress beyond V1?

Physiologically

Functionally (in behaviour)?

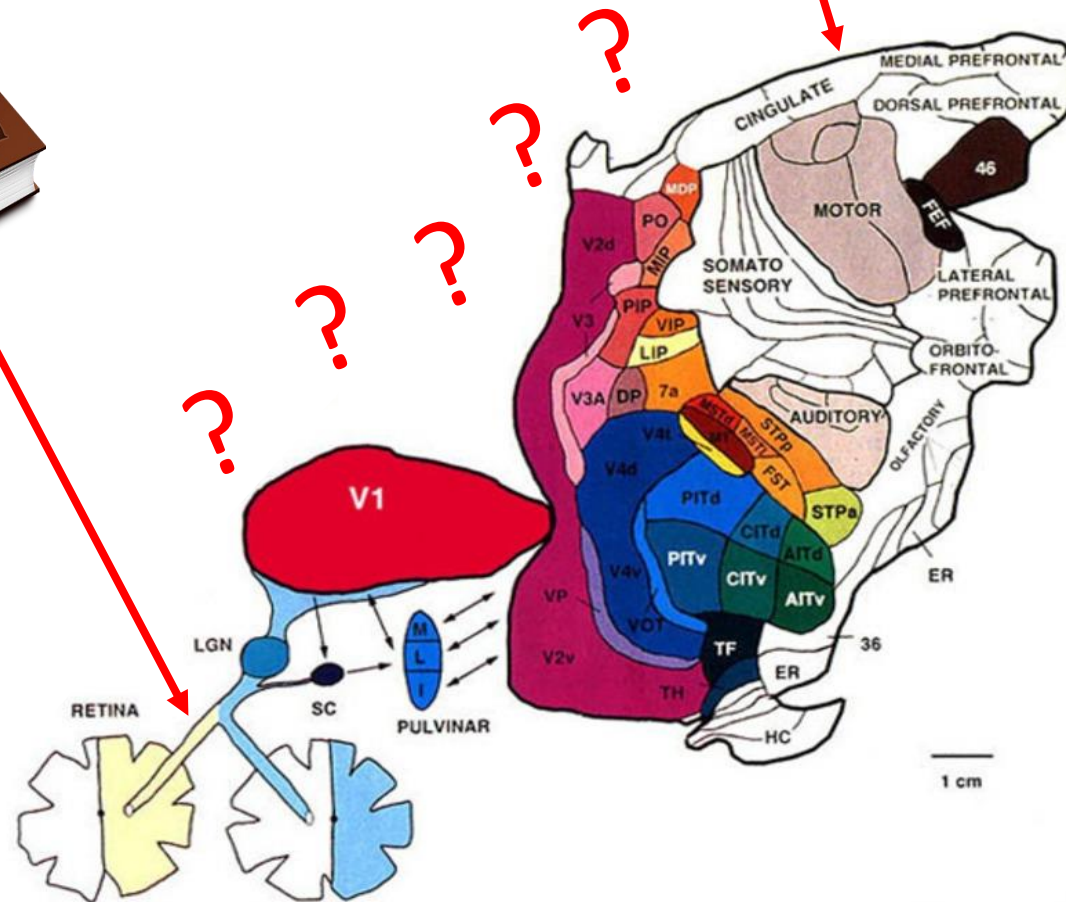
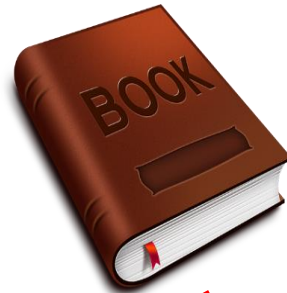
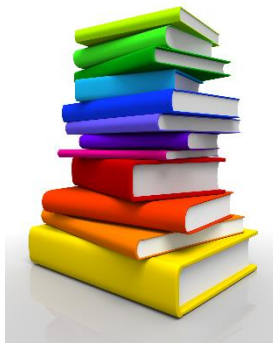
Information bottlenecks in the visual pathway:

10^7 bits/second
~ 10^6 neurons ,
~10 spikes/neuron
~1 bit/spike

“To be or not to be,
This is the question ..”

40 bits/second
(Sziklai, 1956)

10^9 bits/second (Kelly 1962)
~ 25 frames/second,
2000x2000 pixels,
1 byte/pixel



Information bottlenecks in the visual pathway:

Vision ~ Looking (selecting) + Seeing



We are nearly blind!



top-down vs. **bottom-up selection**

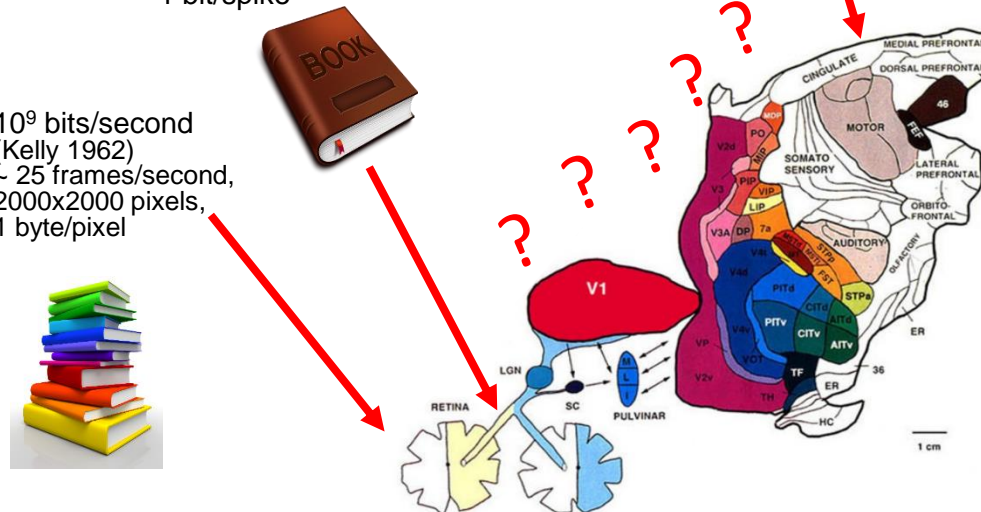
Task: find a uniquely oriented bar

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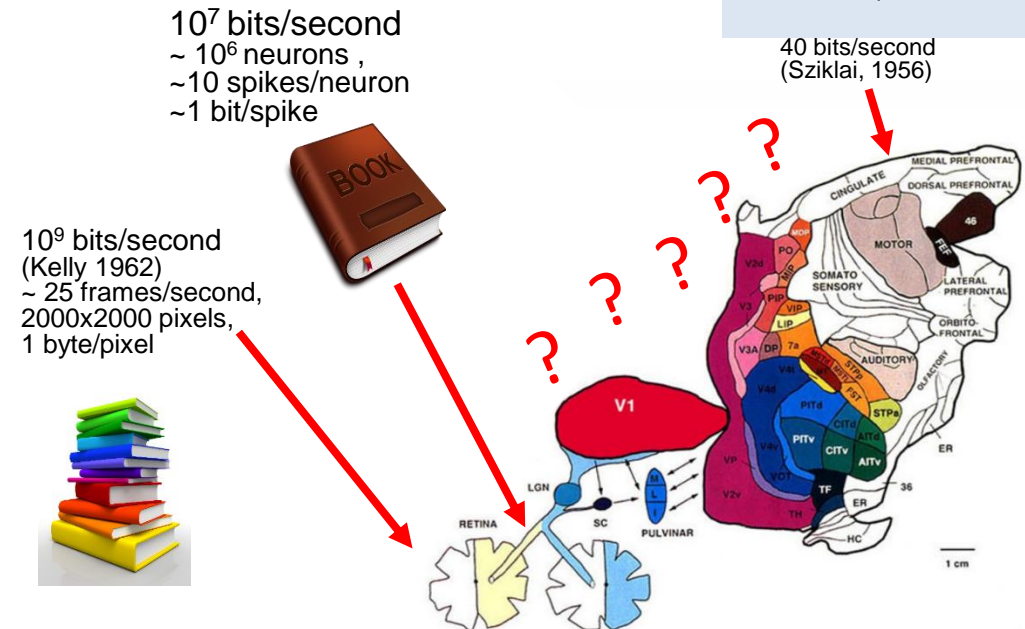
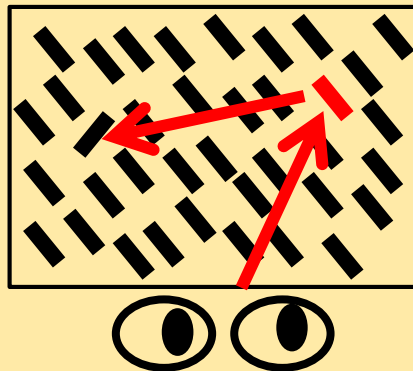
Questions:

which brain areas are doing the bottom-up selection?

Frontal? Parietal?

top-down vs. **bottom-up selection**

Task: find a uniquely oriented bar



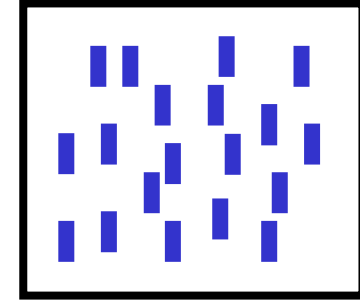
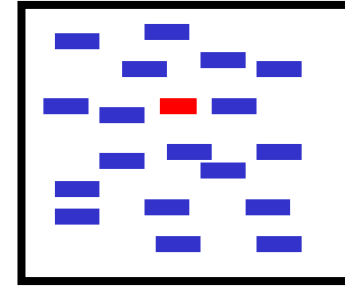
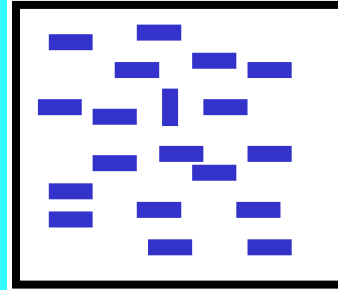
Information bottlenecks in the visual pathway:

Saliency regardless of visual features

Questions:

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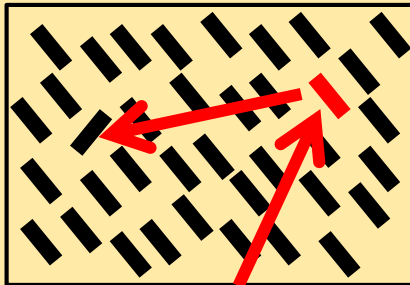
Frontal? Parietal?



Koch & Ullman 1985, Itti & Koch 2001, etc

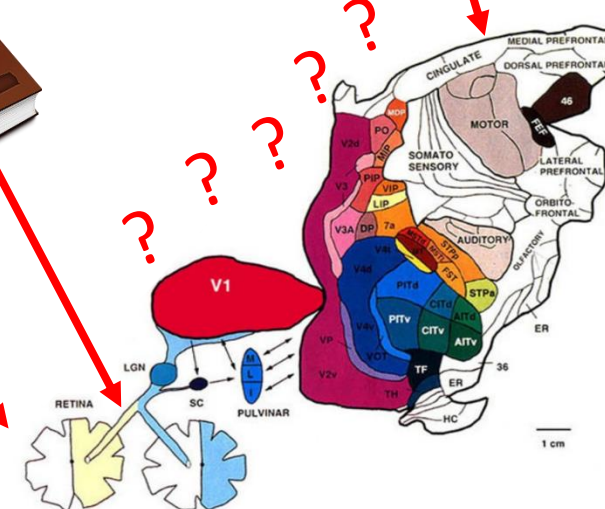
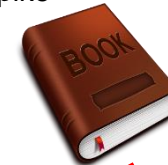
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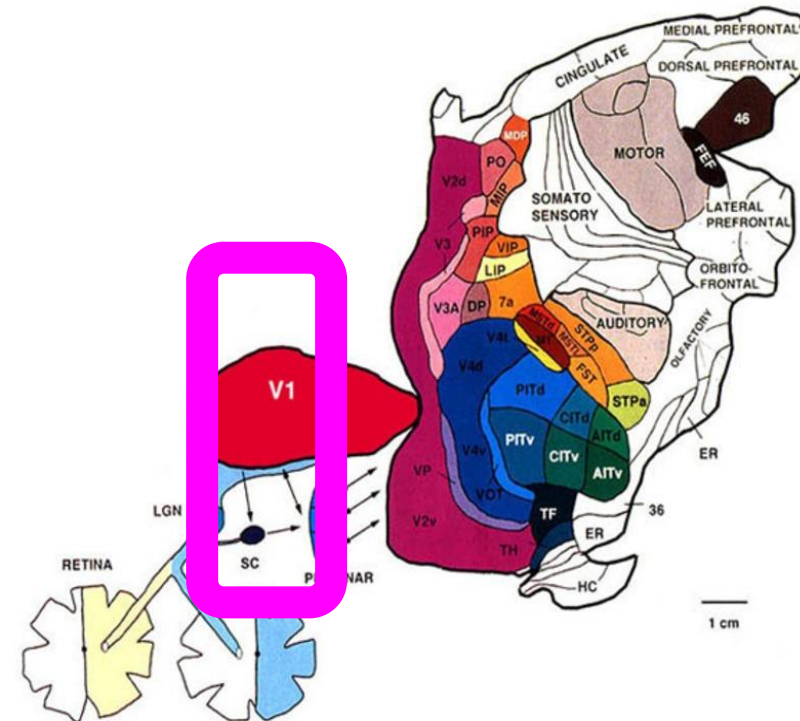
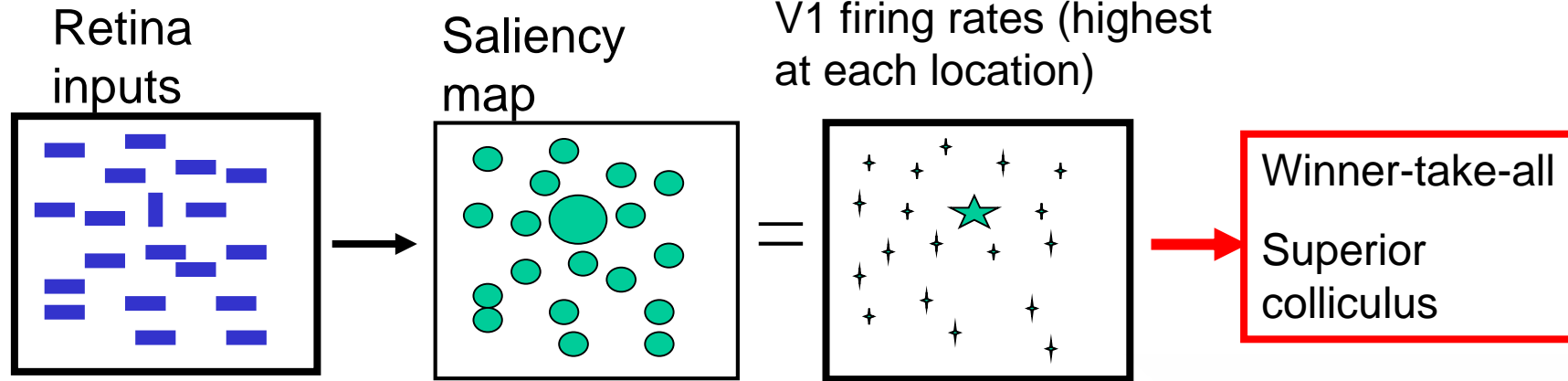


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The V1 Saliency Hypothesis:

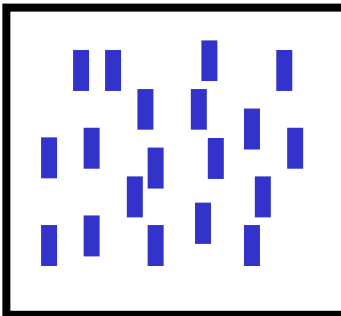
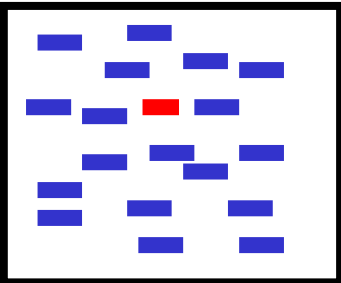
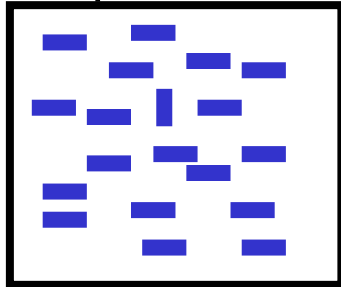
A bottom-up saliency map in the primary visual cortex (Li 1999, 2002)



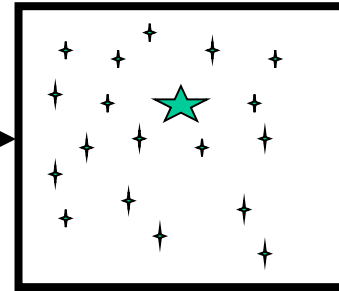
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Retina
inputs

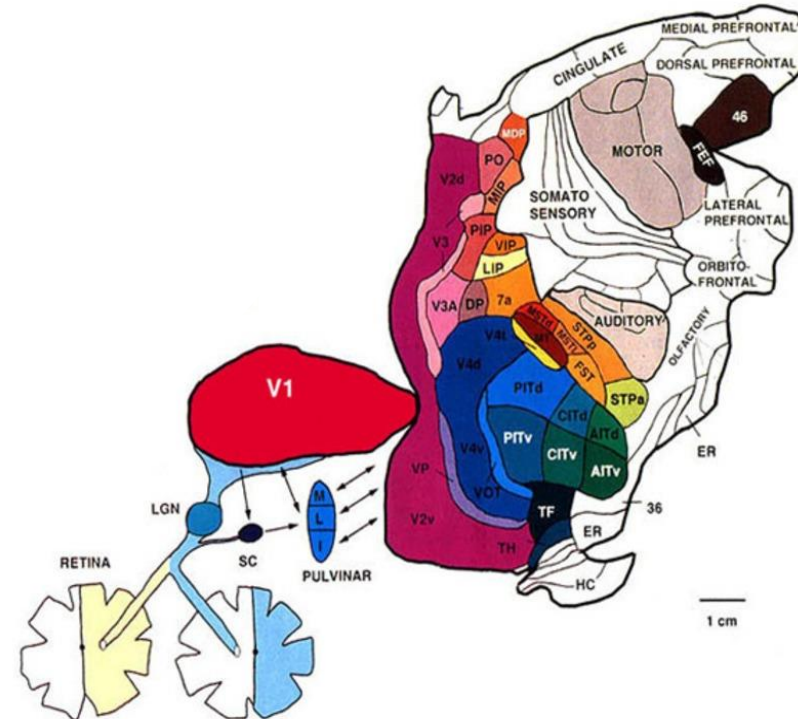


V1 firing rates (highest
at each location)



Winner-take-all

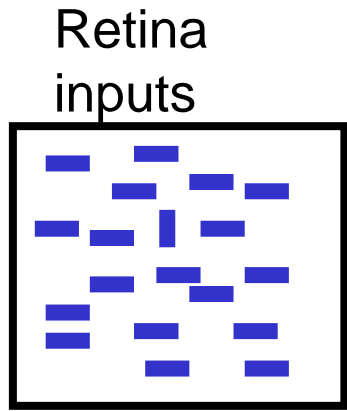
Superior
colliculus



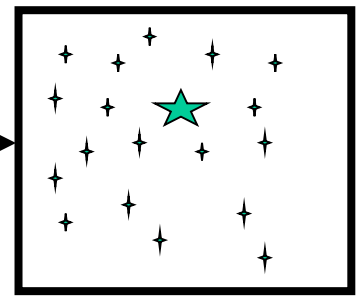
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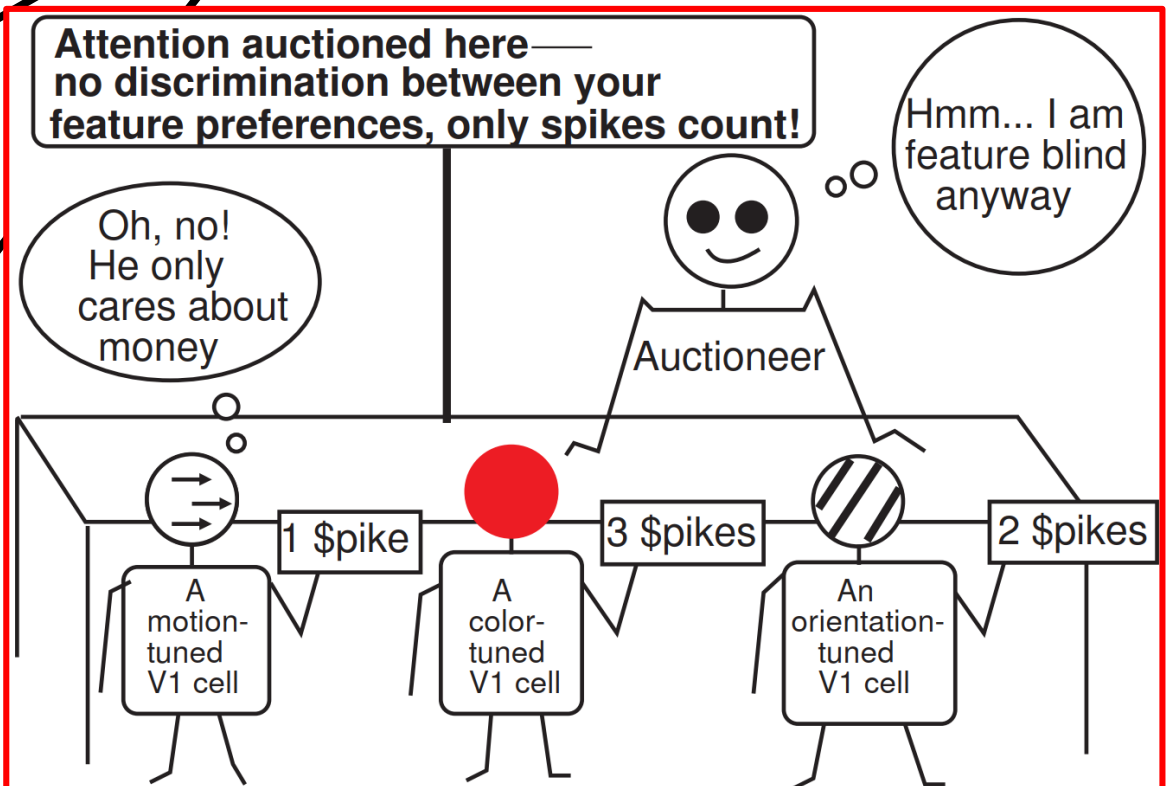
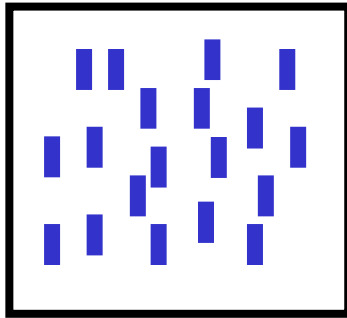
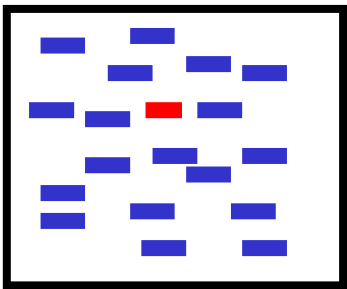
Neural activities as universal currency to bid for visual selection.



V1 firing rates (highest at each location)

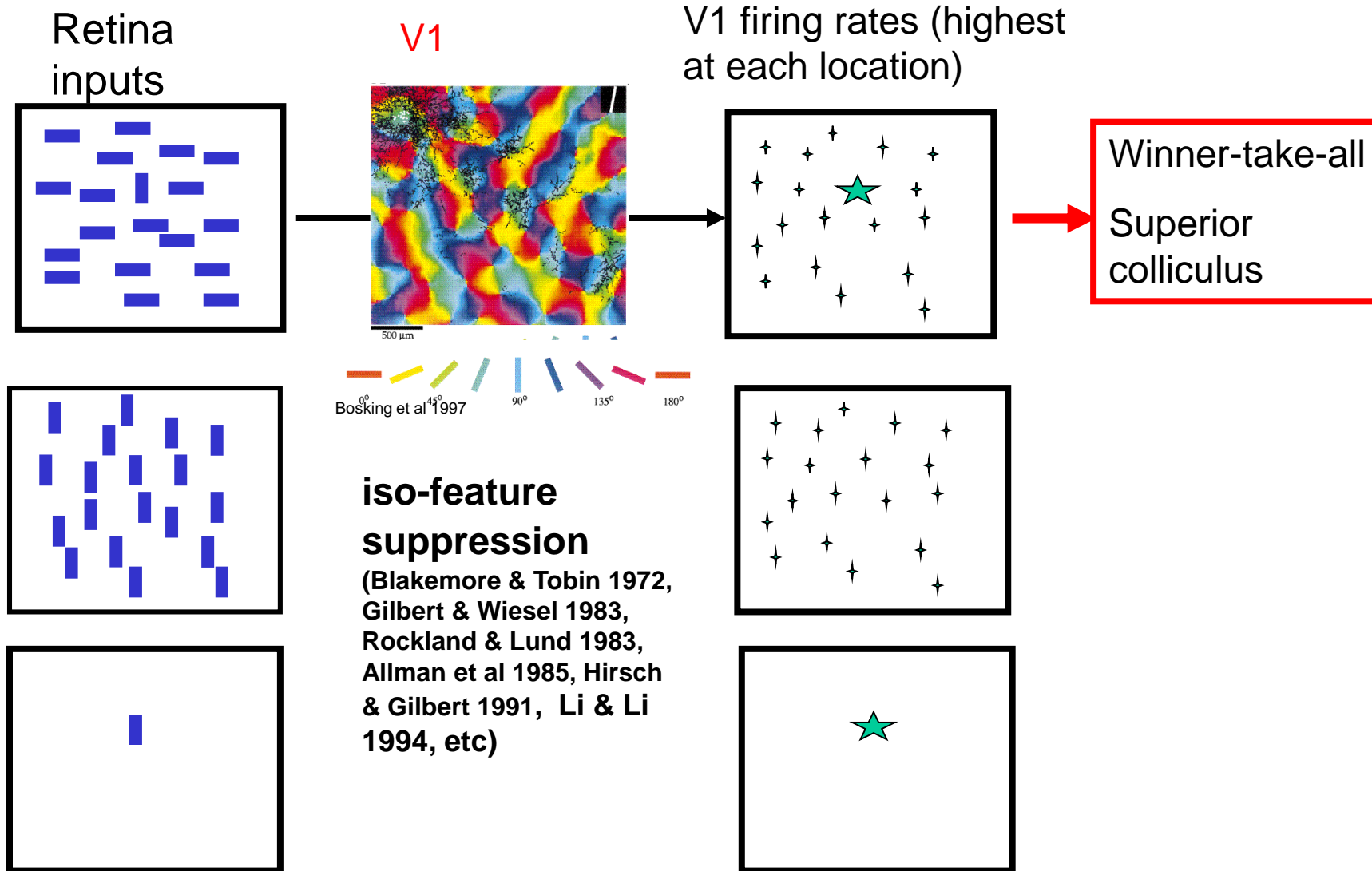


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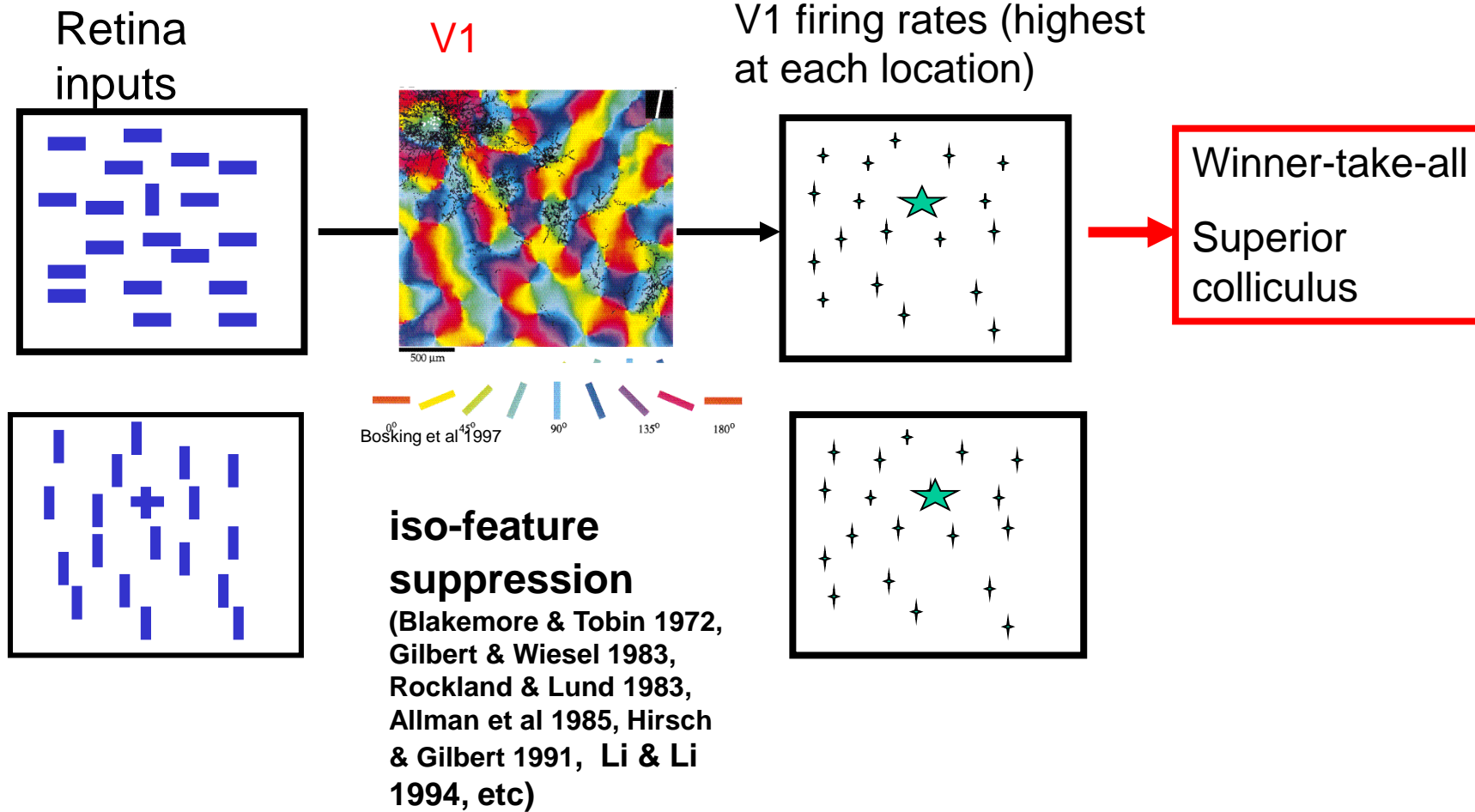
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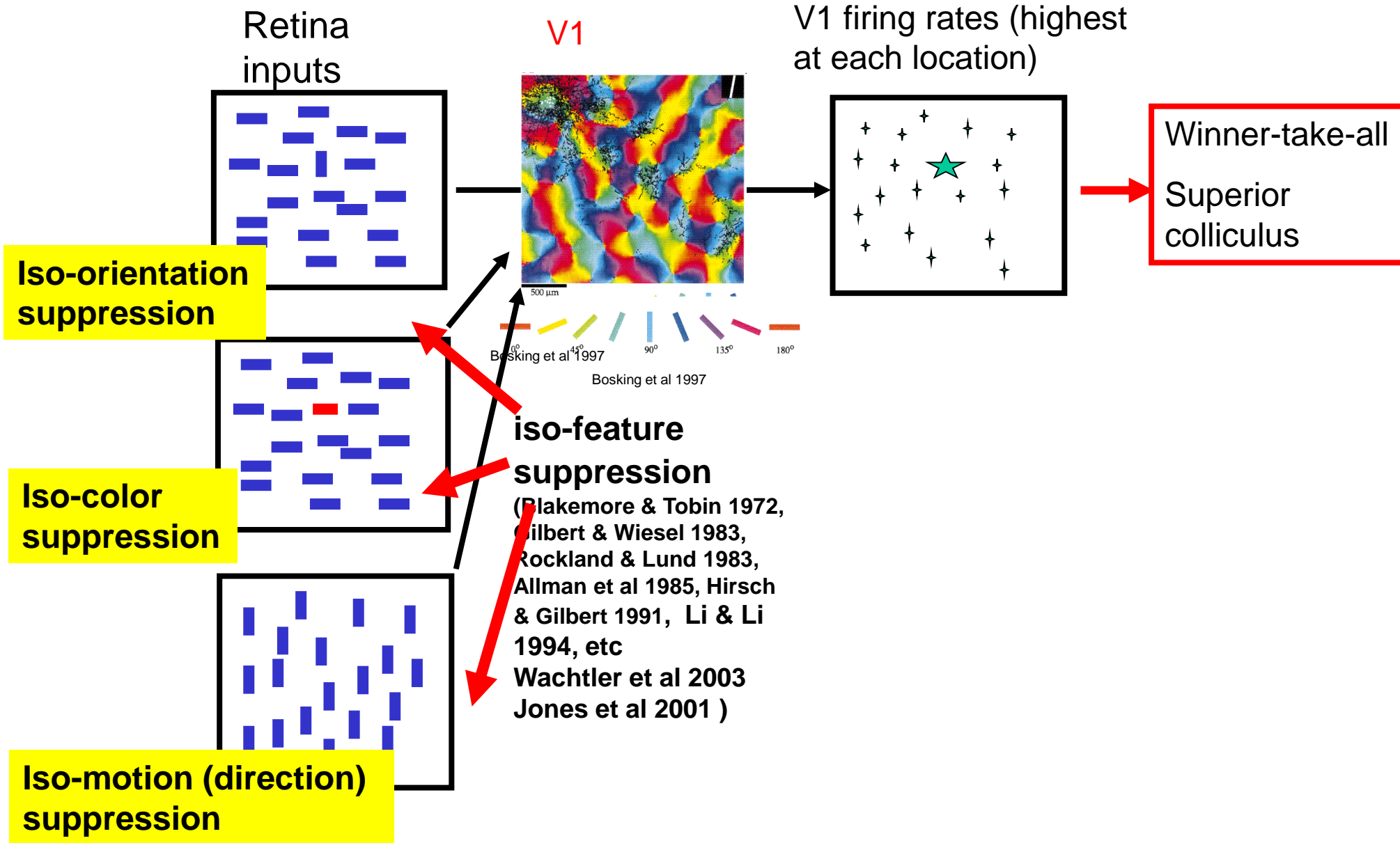
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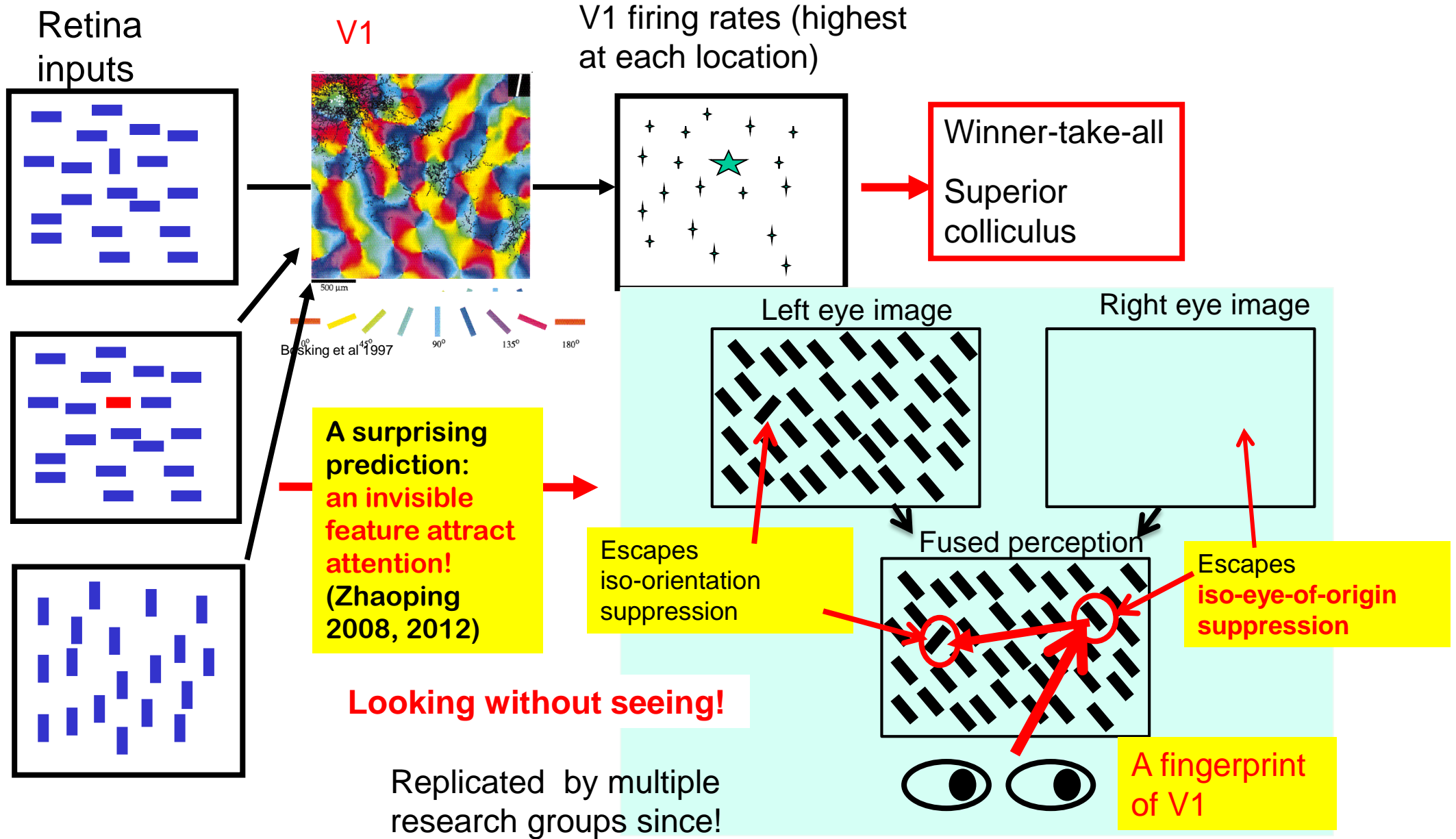
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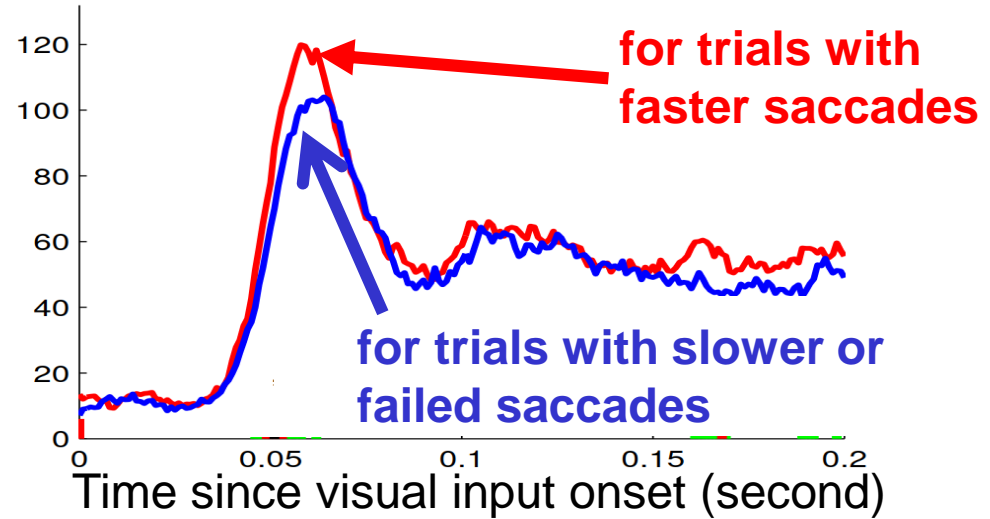
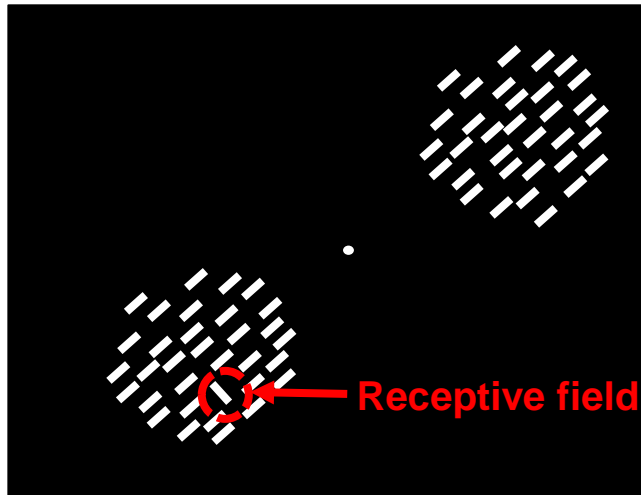
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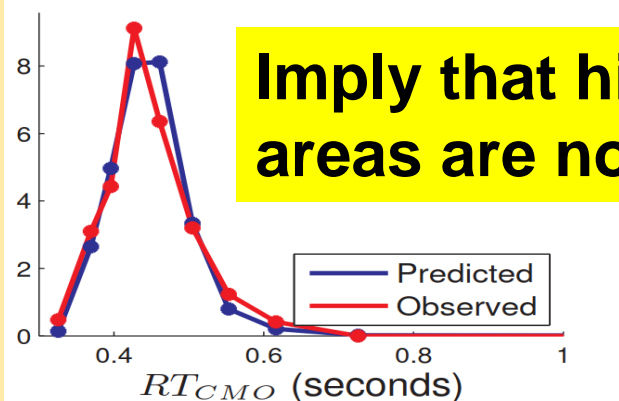
V1 neural responses to input stimulus (spikes/sec)

Saccade to an uniquely oriented bar ASAP



Quantitative, zero-parameter, predictions from theory

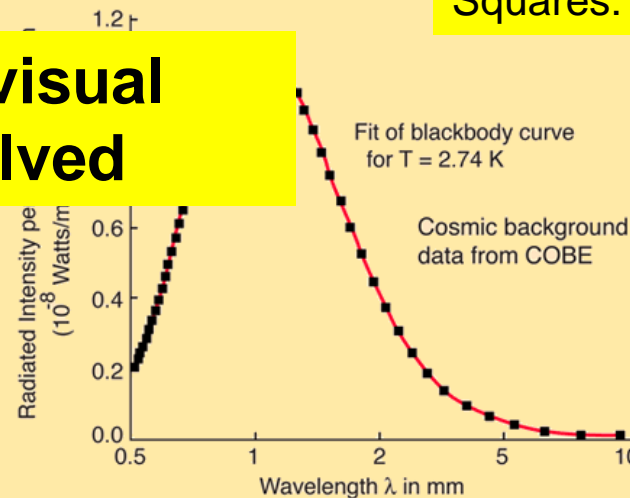
A: Probability density (RT_{CMO})



Imply that higher visual areas are not involved

Koene & Zhaoping 2007
Zhaoping & Zhe 2015,

Solid curve --- Planck's law
Squares: --- data points



Talk outline

(1) The functional role of the primary visual cortex (V1) ← **Attentional selection**

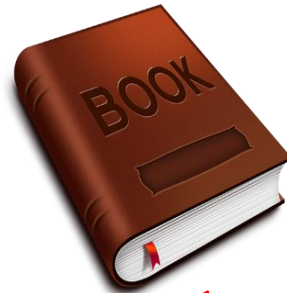
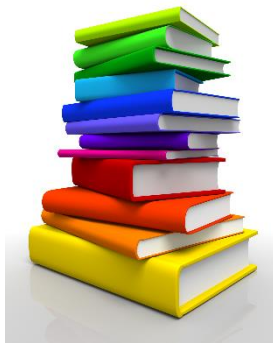
(2) In light of V1's role →
a new plan to understanding vision

(3) A first example study in this new plan

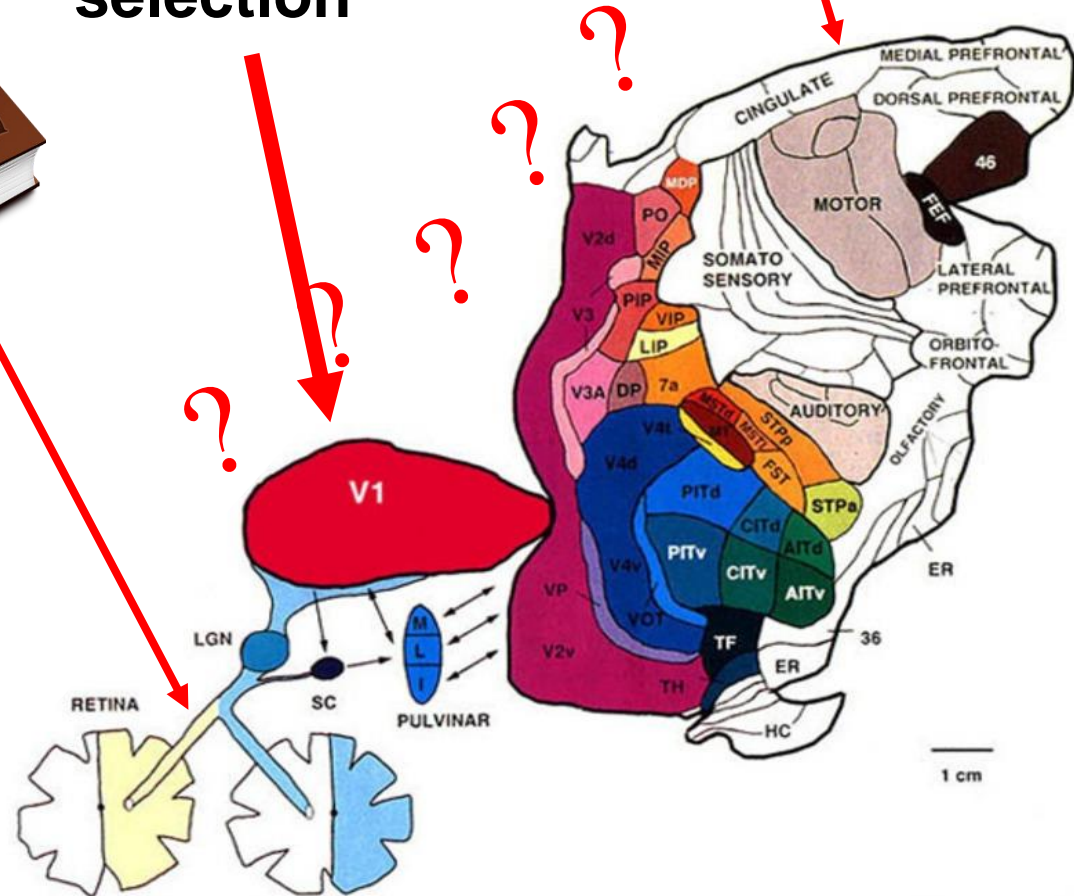
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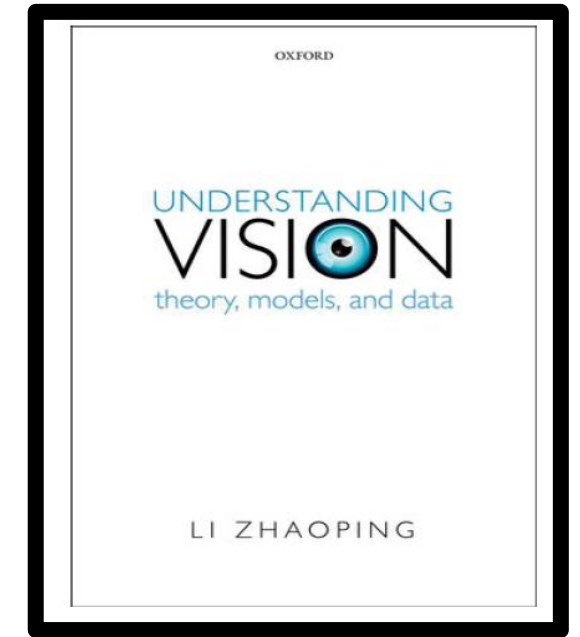
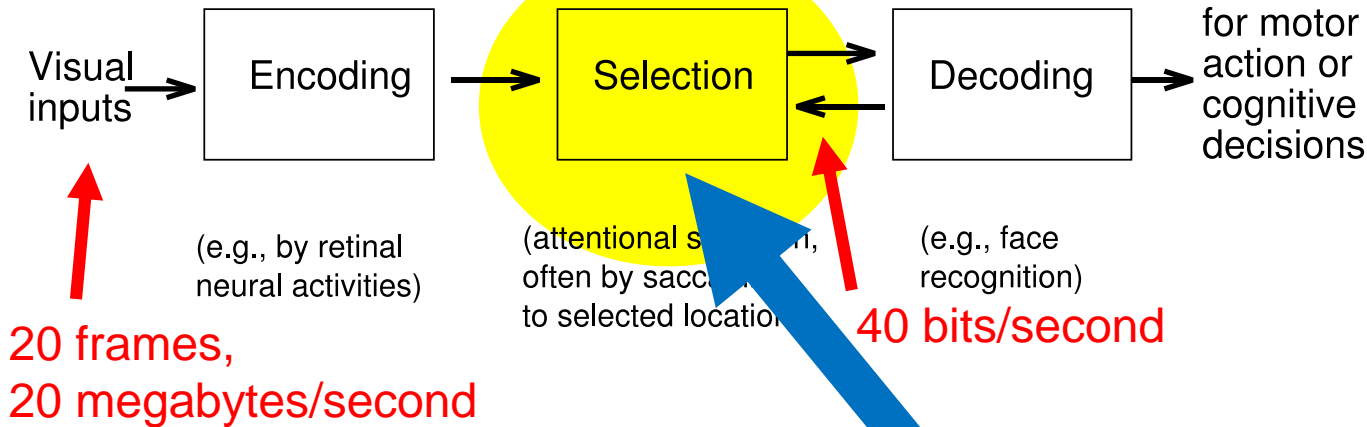
Bottom-up selection



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A new path to understanding vision



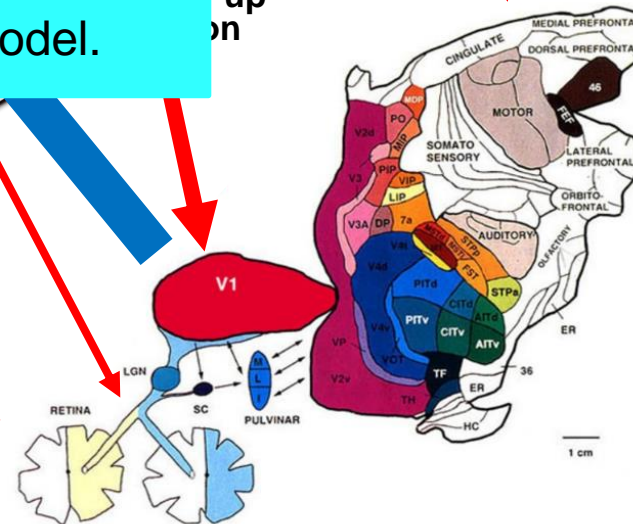
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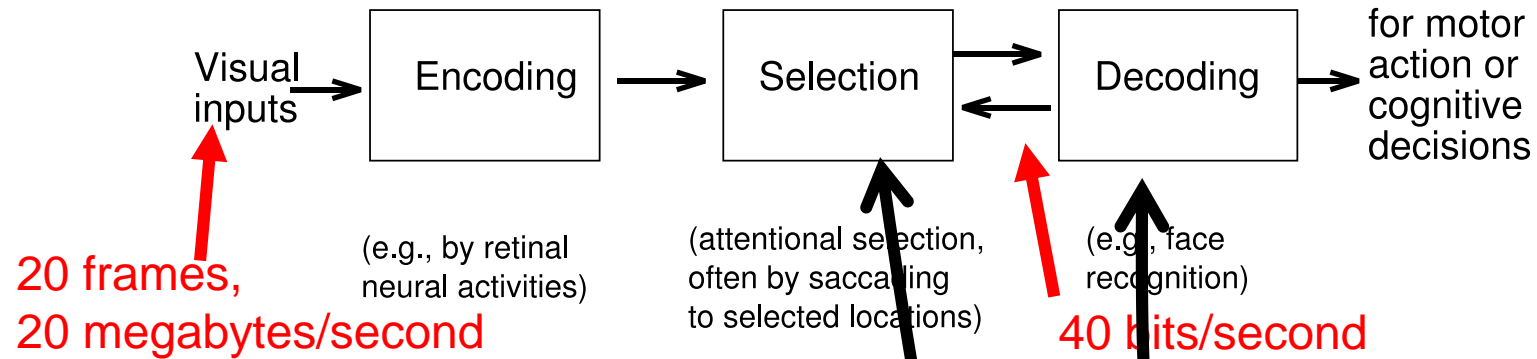
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(2) In light of V1's role →
a new plan to understanding vision
Encoding → Selection ↔ Decoding

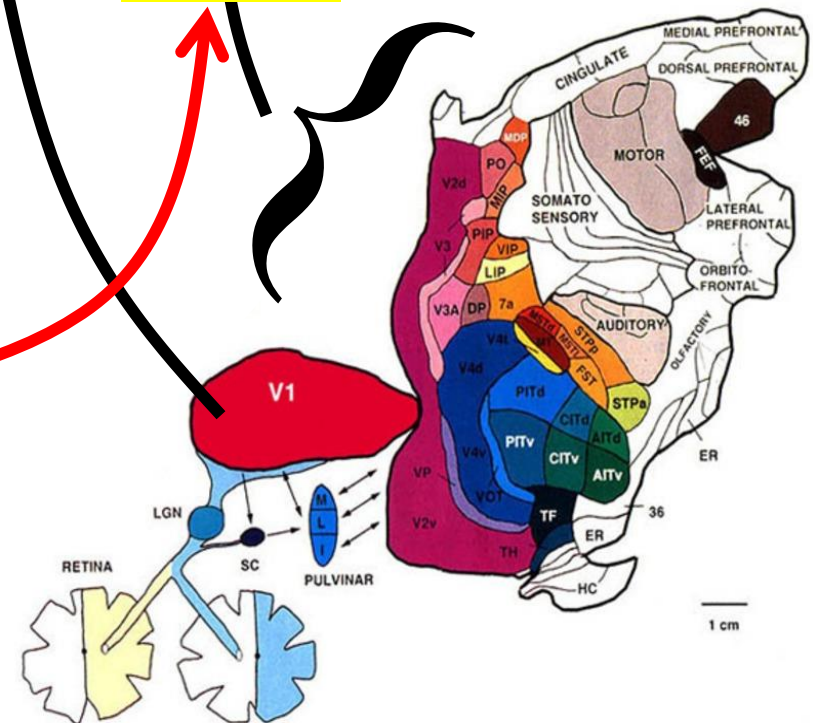
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A new path to understanding vision



Looking

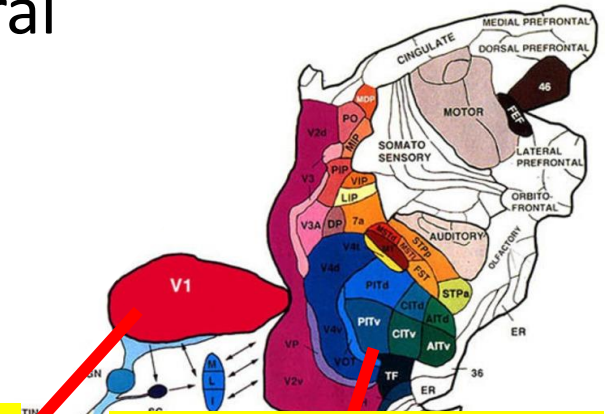
Seeing



Looking and seeing --- peripheral and central

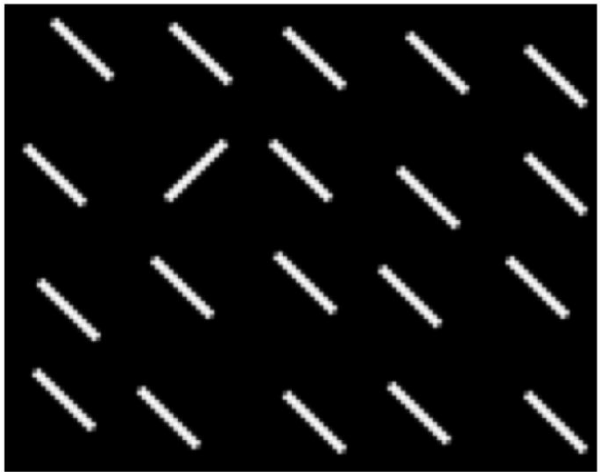
Two separate processes

Demo: (Zhaoping & Guyader 2007)

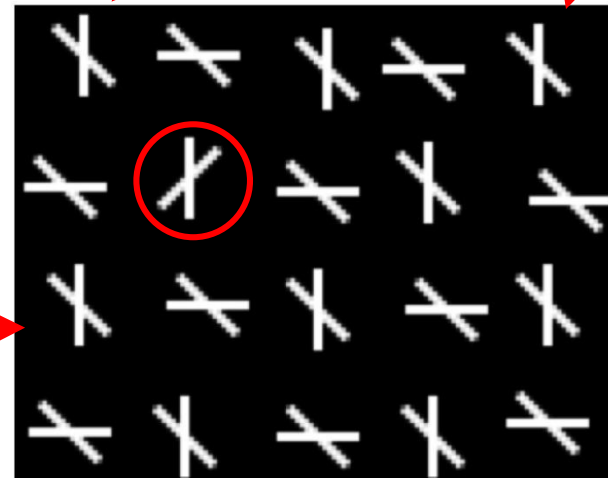


V1: tuned to primitive bars

IT & higher areas: 'X' shape recognition, rotationally invariant



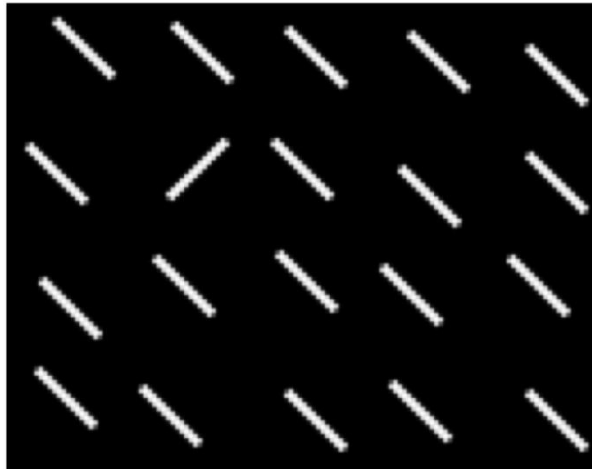
Add a horizontal bar or a vertical bar to each oblique bar



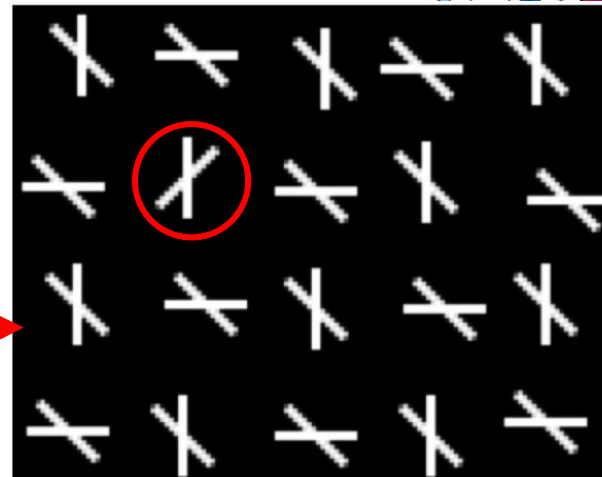
Looking and seeing --- peripheral and central

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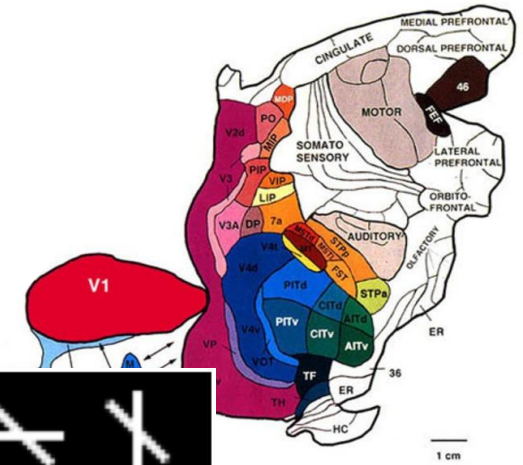
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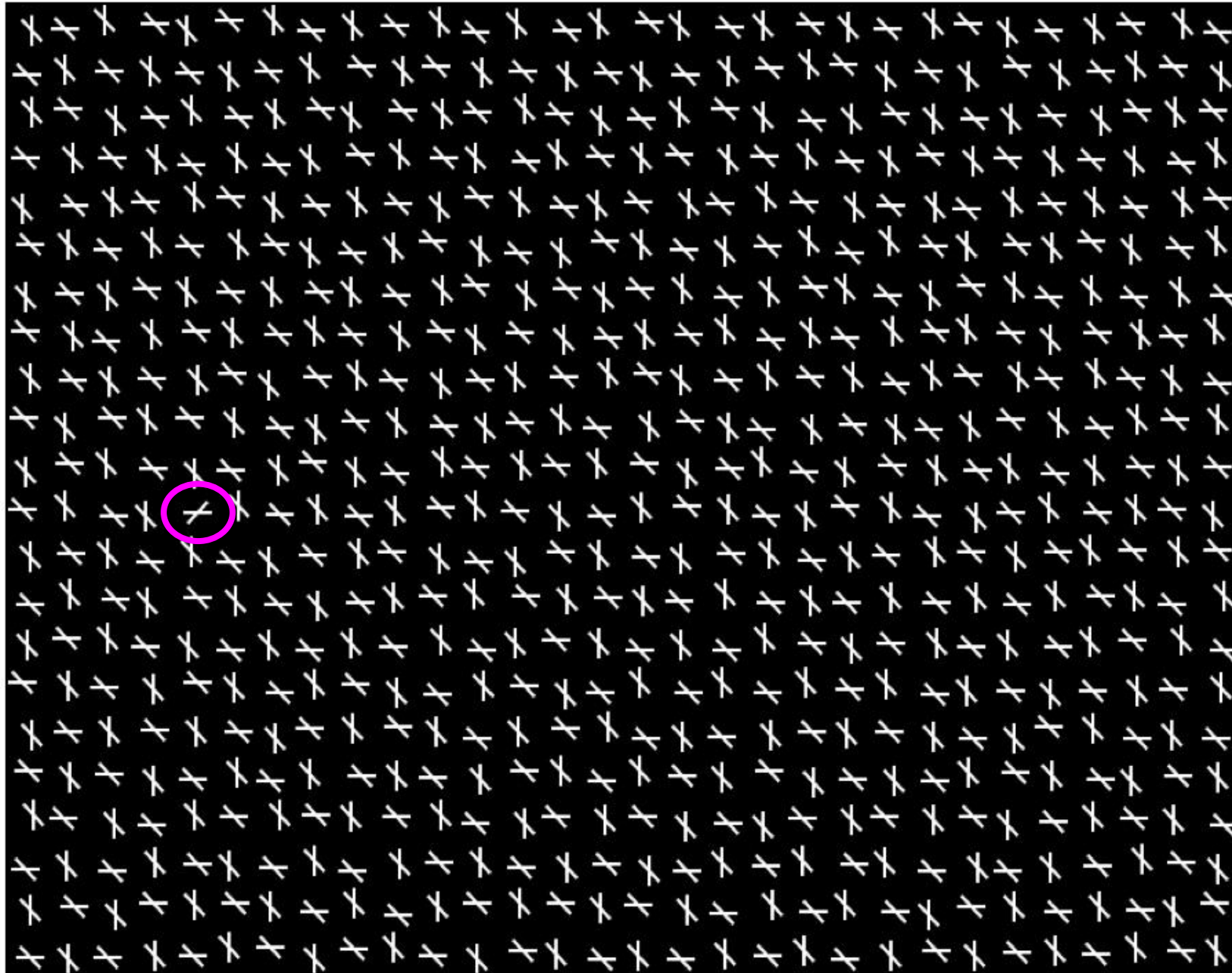
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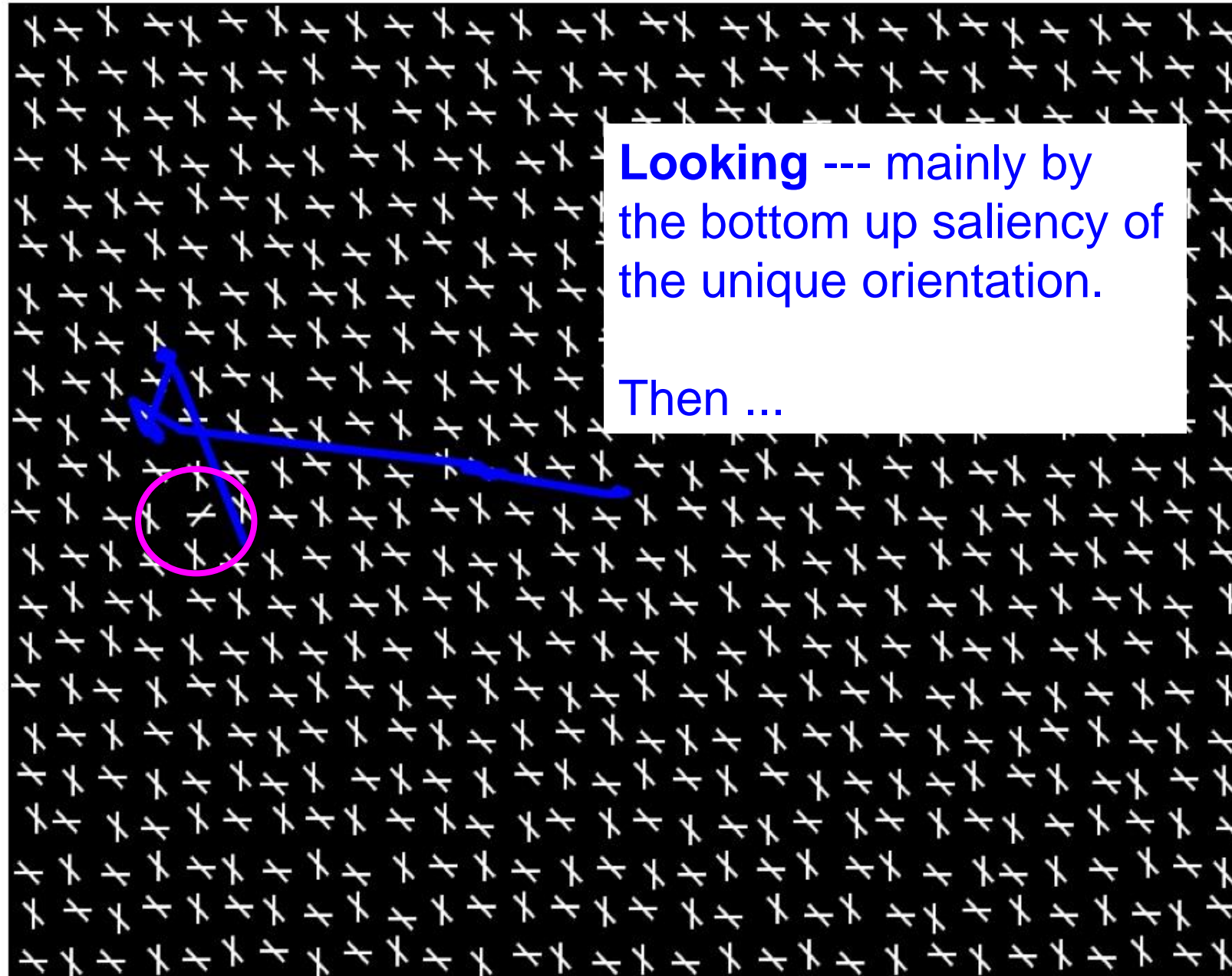
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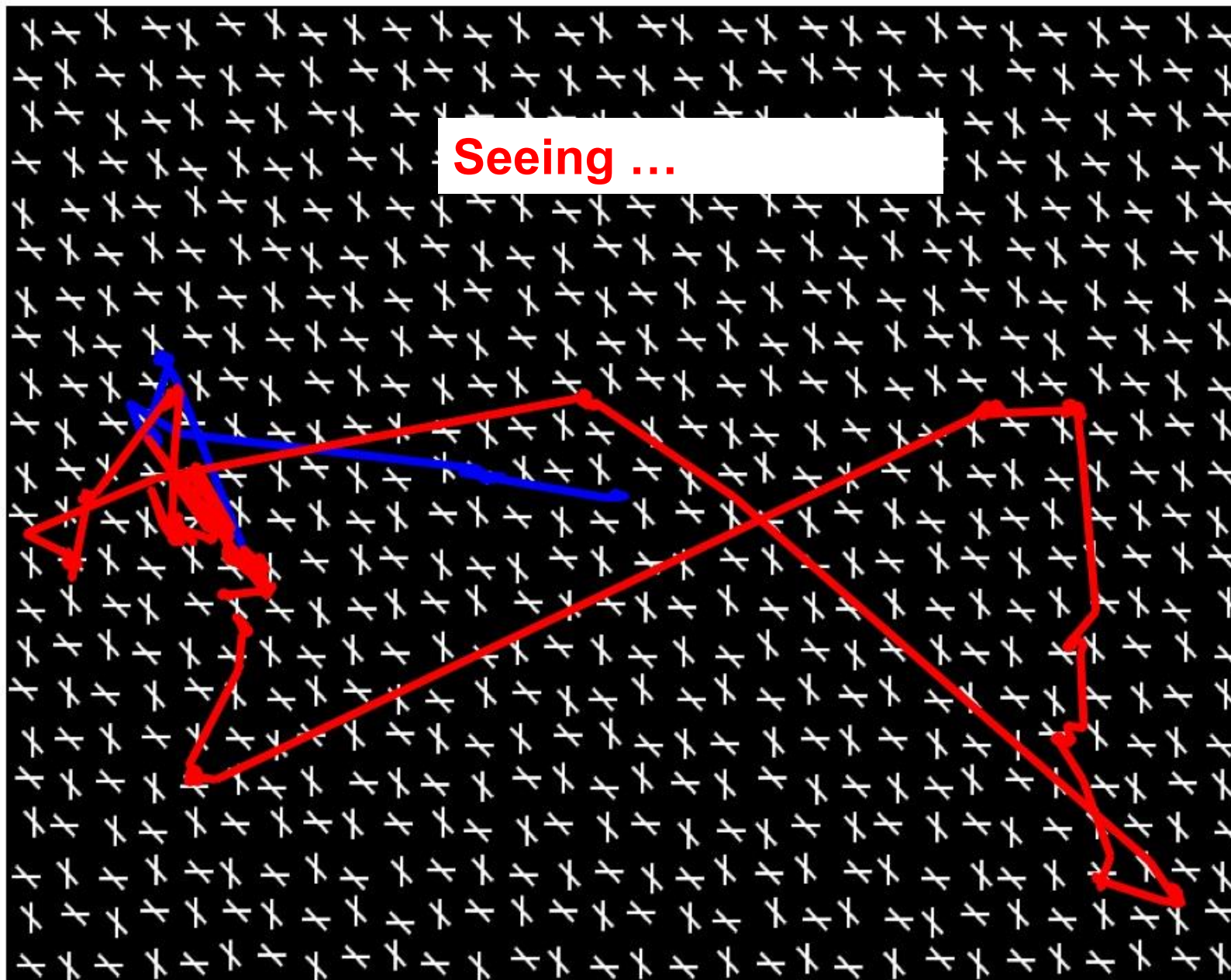
Display span 46x32 degrees in visual angle --- condition A



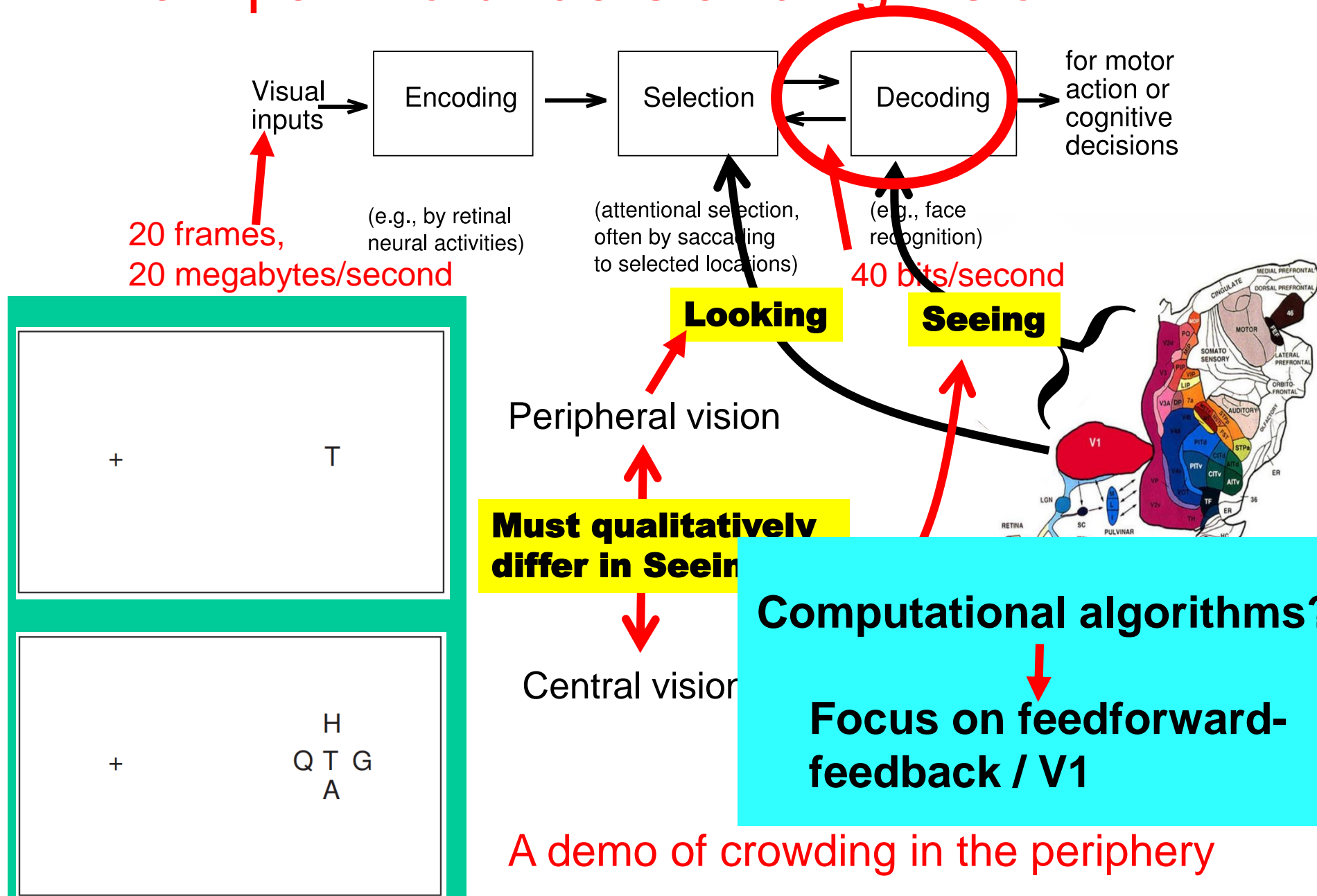
Gaze arrives at target after a few saccades



Gaze dawdled around the target, then abandoned and returned.



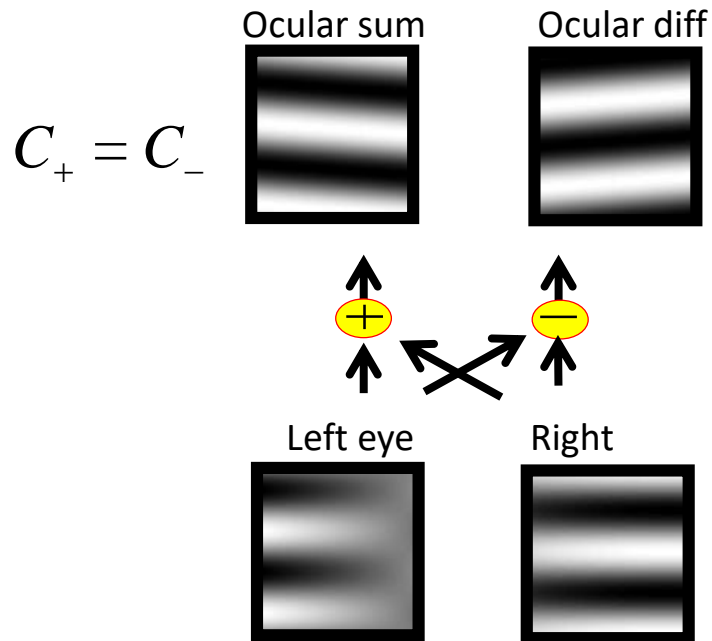
A new path to understanding vision



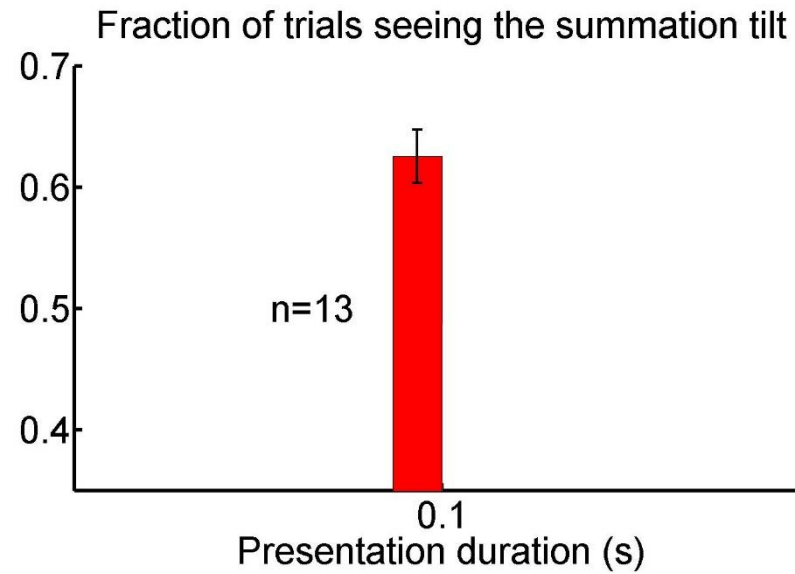
Summation percept dominant

Perception = ?

In V1, signals are efficiently encoded by these two de-correlated channels (Li & Atick 1994)



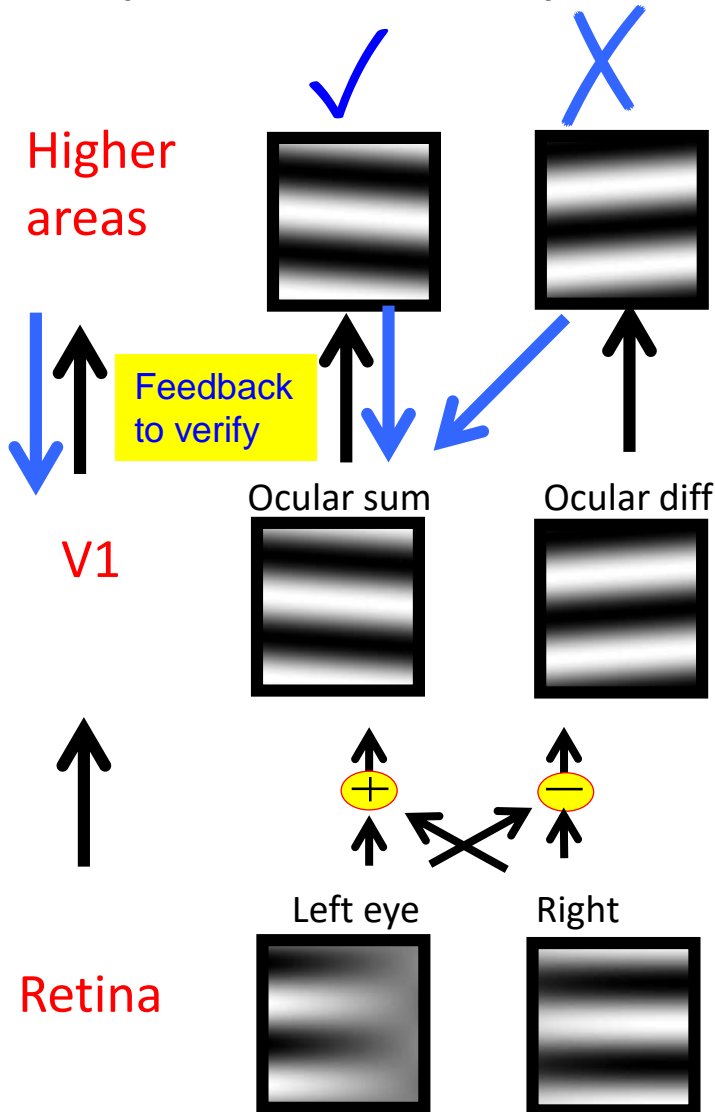
Subject task: report the perceived tilt.



Why does perception prefer ocular summation? (Zhaoping 2017)

for analysis-by-synthesis
(c.f. predictive coding)

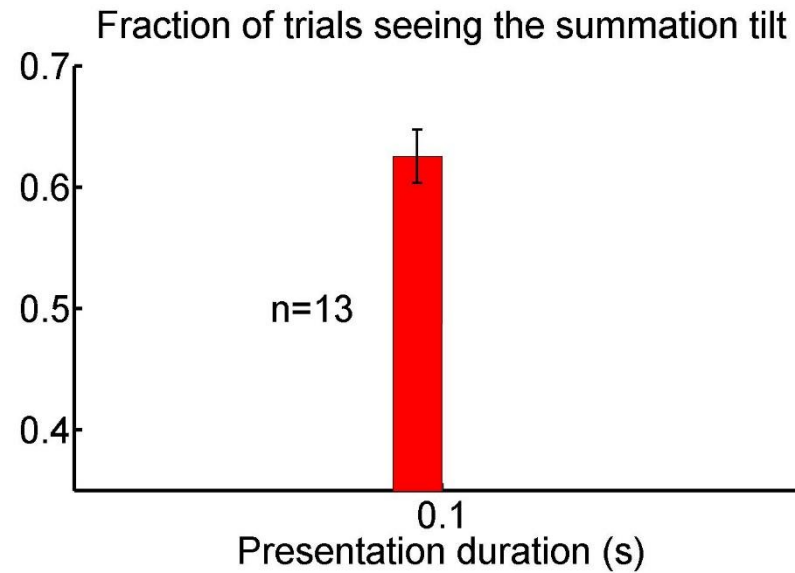
Feedforward, feedback, verify, and re-weight (FFVW)



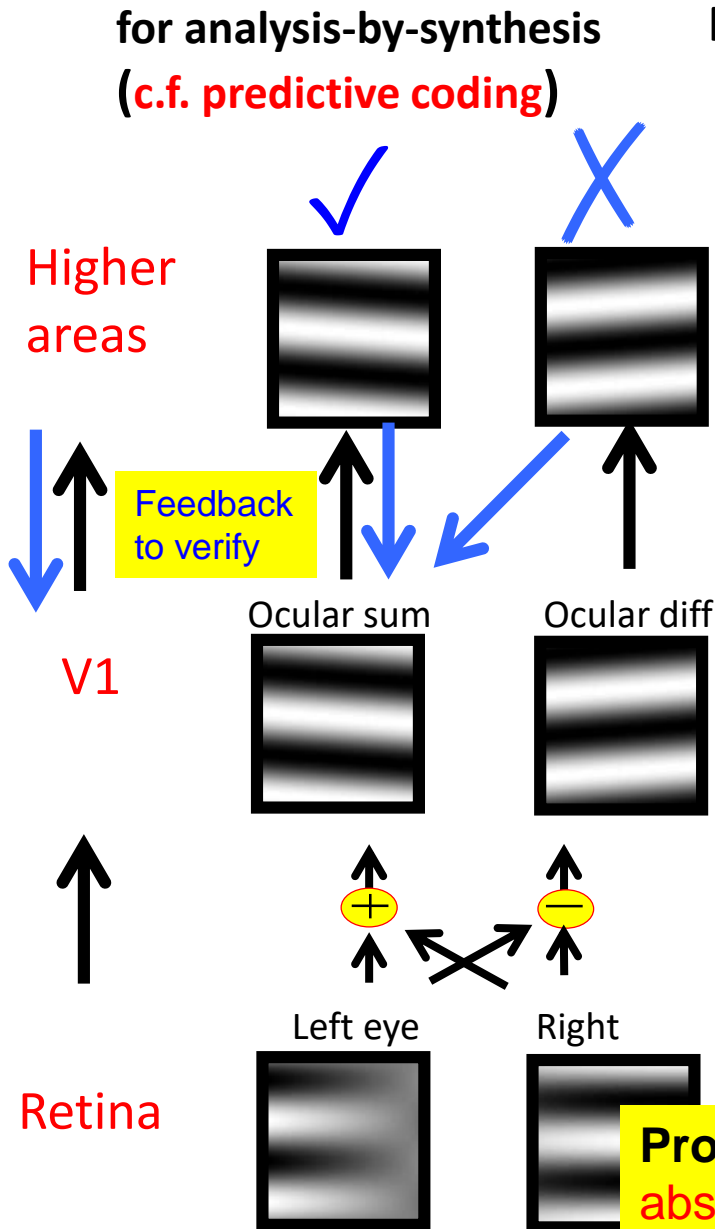
If I perceive it, it is likely (**prior**) shown to both my left and my right eyes, so it should resemble the input in the sum channel!!!



The Bayesian(?)
monster



Why does perception prefer ocular summation? (Zhaoping 2017)



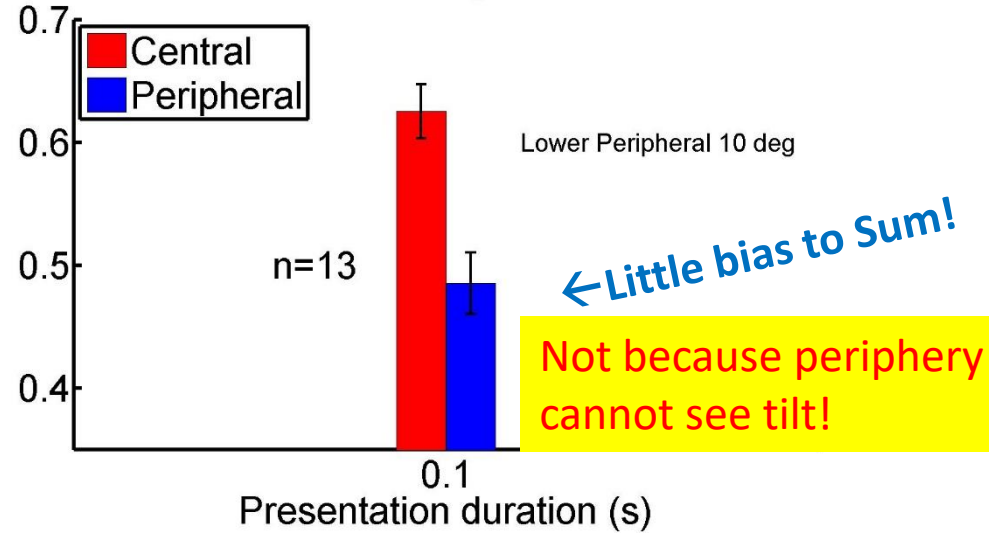
Feedforward, feedback, verify, and re-weight (FFVW)

If I perceive it, it is likely (prior) shown to both my left and my right eyes, so it should resemble the input in the sum channel!!!



The Bayesian(?) monster

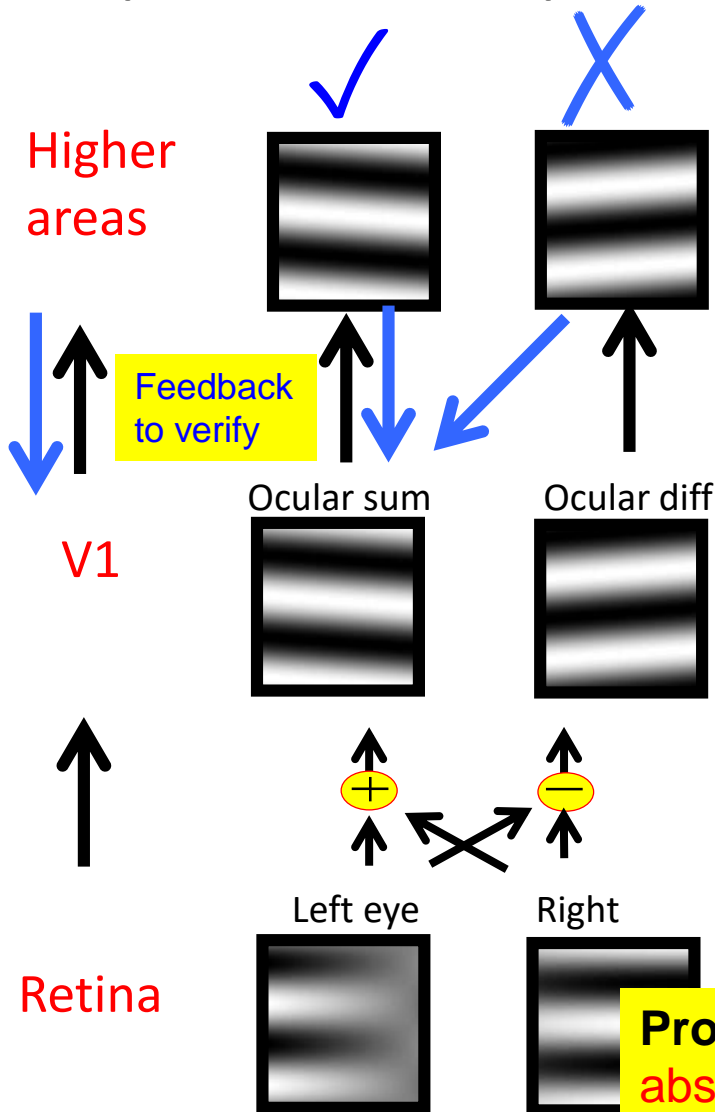
Fraction of trials seeing the summation tilt



Proposal: Top-down feedback to V1 is weaker or absent in peripheral vision for analysis-by-synthesis!

Why does perception prefer ocular summation? (Zhaoping 2017)

for analysis-by-synthesis
(c.f. predictive coding)

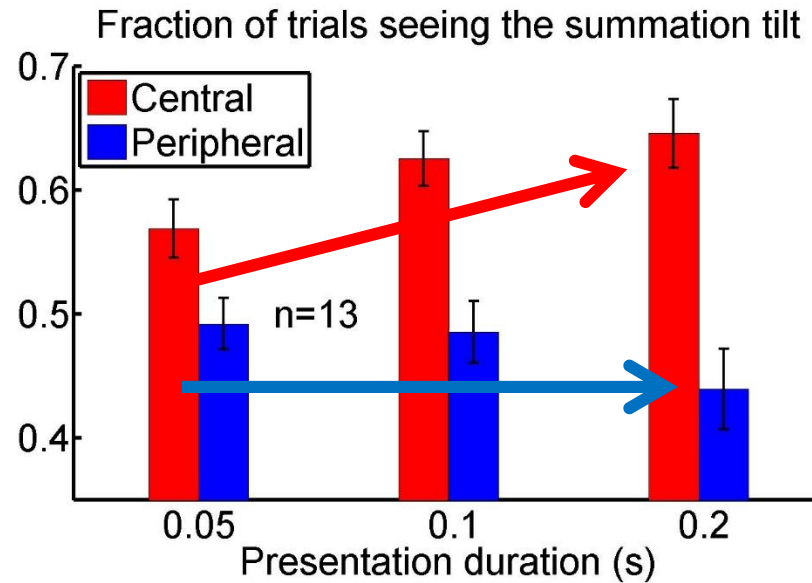


Feedforward, feedback, verify, and re-weight (FFVW)

If I perceive it, it is likely (**prior**) shown to both my left and my right eyes, so it should resemble the input in the sum channel!!!



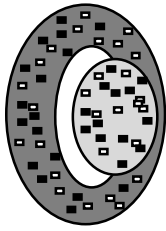
The Bayesian(?) monster



Proposal: Top-down feedback to V1 is weaker or absent in peripheral vision for analysis-by-synthesis!

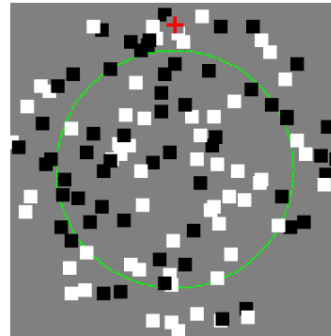
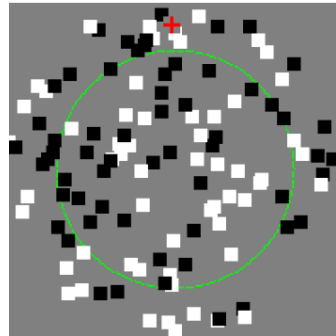
Testing it in depth perception

Zhaoping & Ackermann, 2018



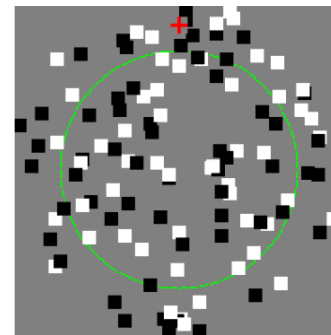
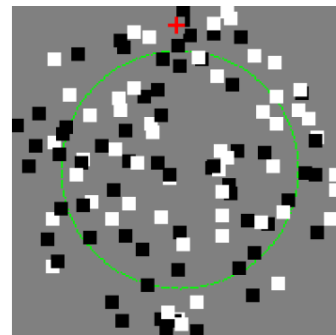
A central disk (non-zero disparity)
and a surrounding ring (zero disparity)

Dots for the
central disk
correlated



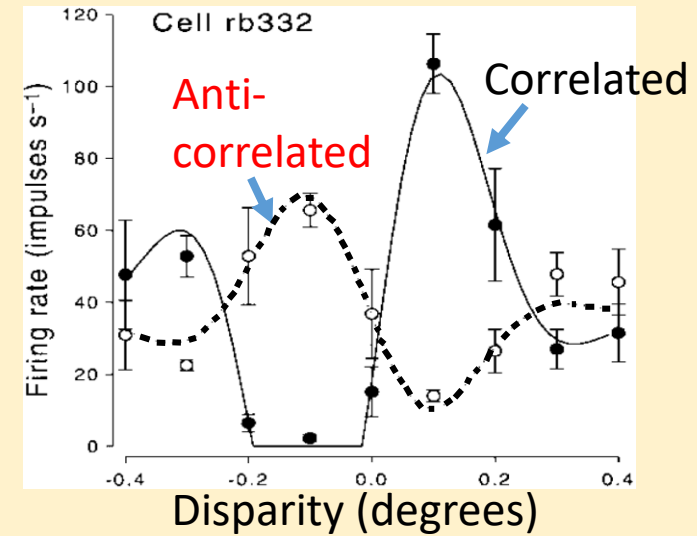
(Green circle not part of the stimuli)

Dots for the
central disk
Anti-correlated



Doi et al 2011

A V1 neuron's response to disparity in random dot stereograms



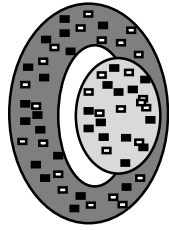
(Cumming and Parker 1997)

Proposal: Top-down feedback to V1 is weaker or
absent in peripheral vision for analysis-by-synthesis!

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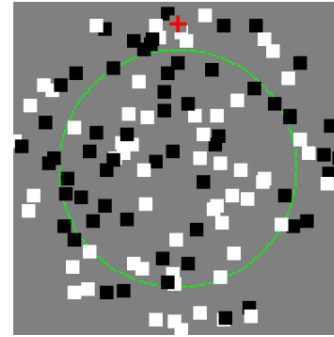
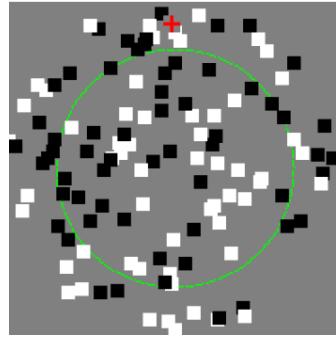
Testing it in depth perception

Zhaoping & Ackermann, 2018

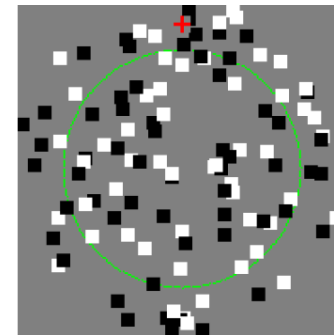
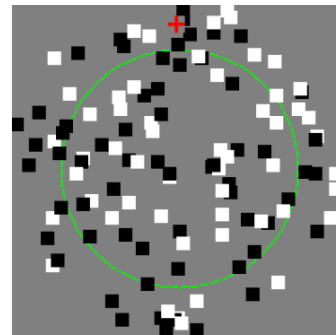


A central disk (non-zero disparity)
and a surrounding ring (zero disparity)

Dots for the
central disk
correlated



Dots for the
central disk
Anti-correlated



No reversed depth percept

V1's report vetoed

Expected disparity and binocular correlation not found in V1

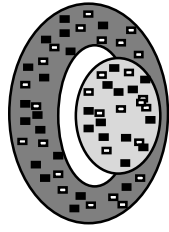
Top-down feedback to verify V1's report

V1 feeds forward reverse depth to higher brain areas!

Proposal: Top-down feedback to V1 is weaker or absent in peripheral vision for analysis-by-synthesis!

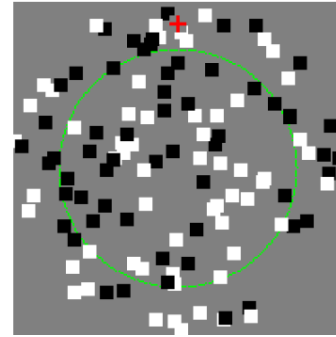
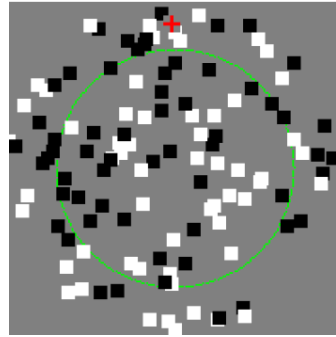
Testing it in depth perception

Zhaoping & Ackermann, 2018

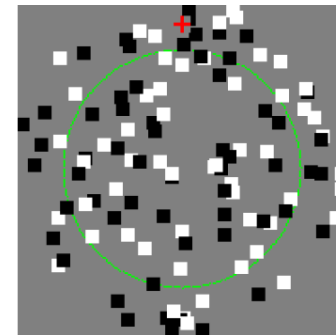
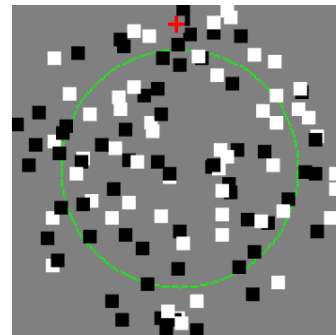


Dots for the central disk correlated

A central disk (non-zero disparity) and a surrounding ring (zero disparity)



Dots for the central disk Anti-correlated



No reversed depth percept



If peripheral vision has no feedback

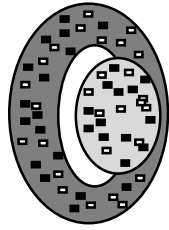


V1 feeds forward reverse depth to higher brain areas!

Proposal: Top-down feedback to V1 is weaker or absent in peripheral vision for analysis-by-synthesis!

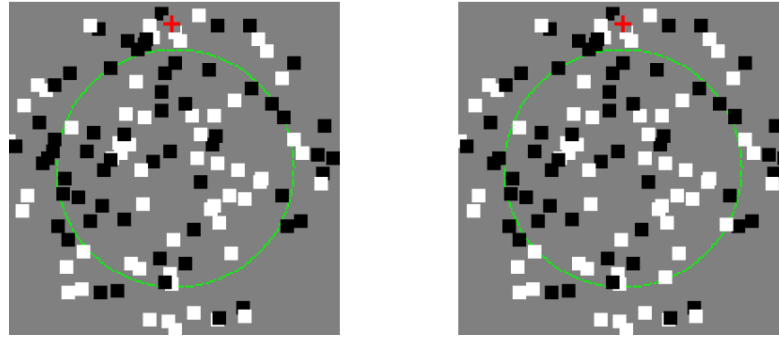
Testing it in depth perception

Zhaoping & Ackermann, 2018

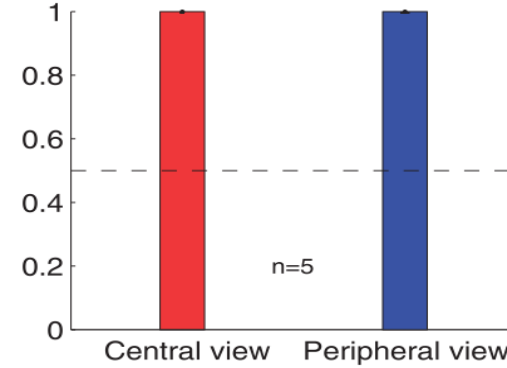
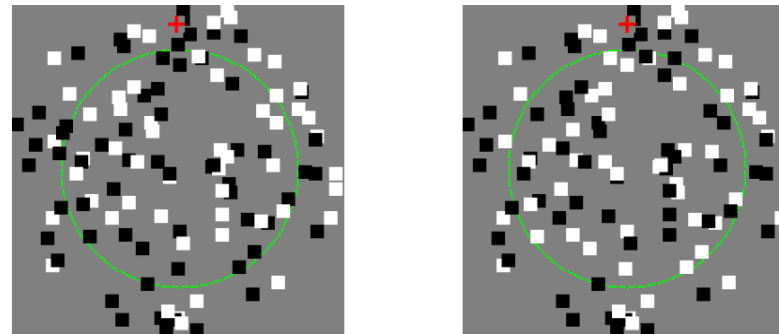


A central disk (non-zero disparity) and a surrounding ring (zero disparity)

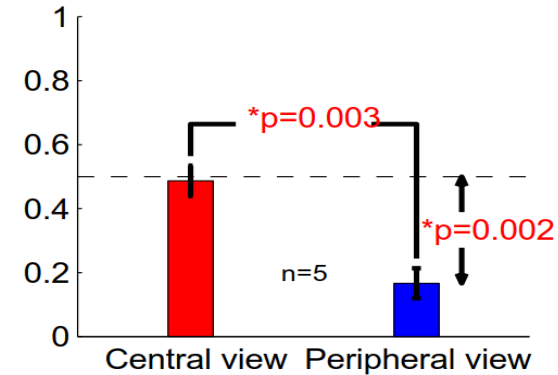
Dots for the central disk correlated



Dots for the central disk Anti-correlated



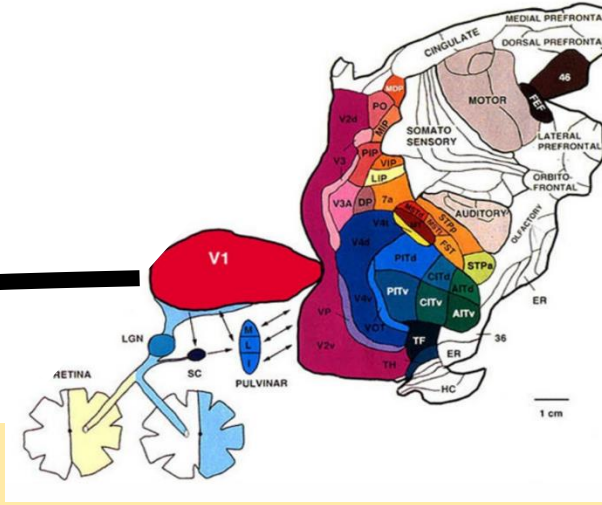
Accuracy reporting disparity-defined depth



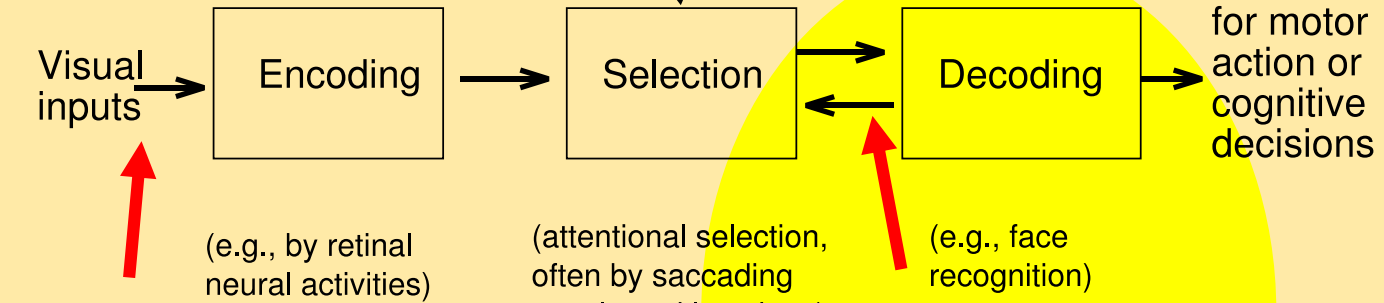
Thanks to

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Collaborators: Wu Li, Yin Yan, Ansgar Koene, Li Zhe, Joelle Ackermann, etc



A new path to understanding vision



20 frames,
20 megabytes/second

40 bits/second

**Central-peripheral
dichotomy**

Falsifiable

**Opening the window
to our brain**